

REPTIL - Relativistic 3D Space Charge Particle Tracking Using the Fast Multipole Method



TECHNISCHE
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S. Schmid, E. Gjonaj, and H. De Gersem

Institut für Theorie Elektromagnetischer Felder, TU Darmstadt

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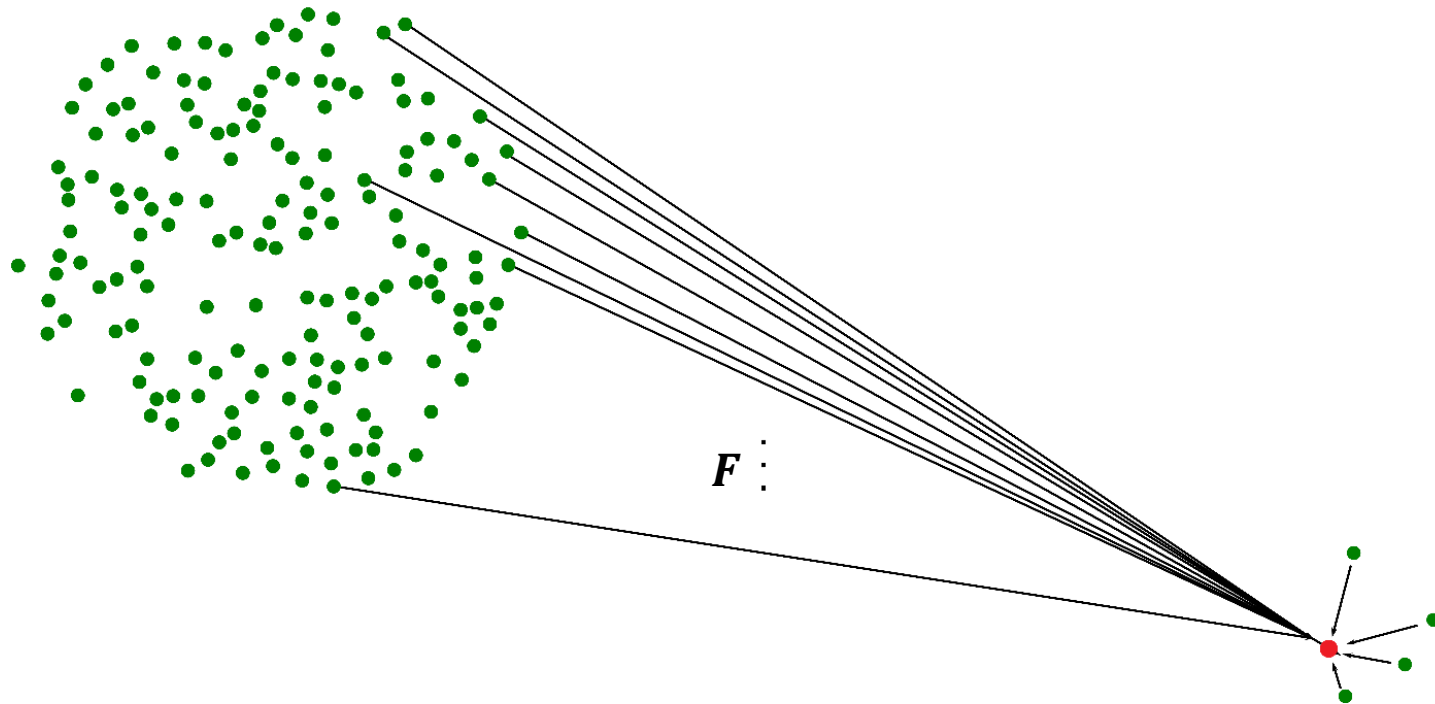
- I. Fast Multipole Methods
- II. Tree Construction
- III. Numerical Convergence and Performance
 - i. Particle Based Fast Multipole Method
 - ii. Mesh Based Fast Multipole Method
- IV. Simulation of the PITZ Injector
- V. Outlook

Fast Multipole Methods

The Concept

Problem:

Efficient way to compute many-body interaction needed
→ Reduce complexity to less than $O(N^2)$



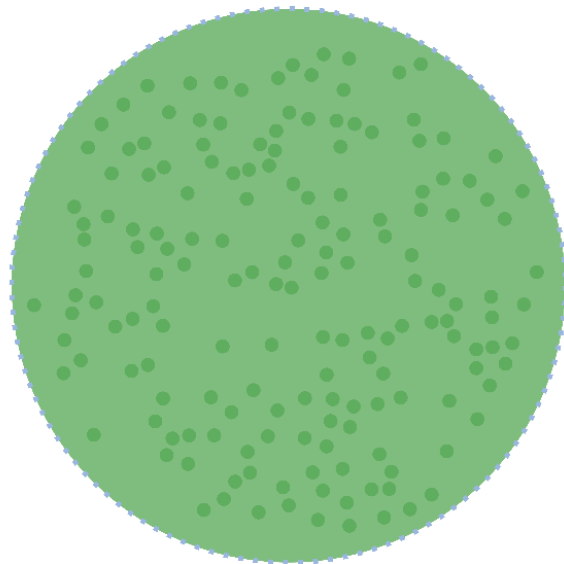
Fast Multipole Methods

The Concept

Solution:

Approximation of force for distant particles ($\theta \leq \theta_{max}$)

Direct computation of force for near particles



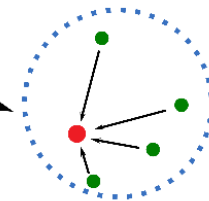
$$\mathbf{F}_{tot} = \mathbf{F}_{distant} + \mathbf{F}_{near}$$

Exact particle-particle calculations

\mathbf{F}_{near}

$\mathbf{F}_{distant}$

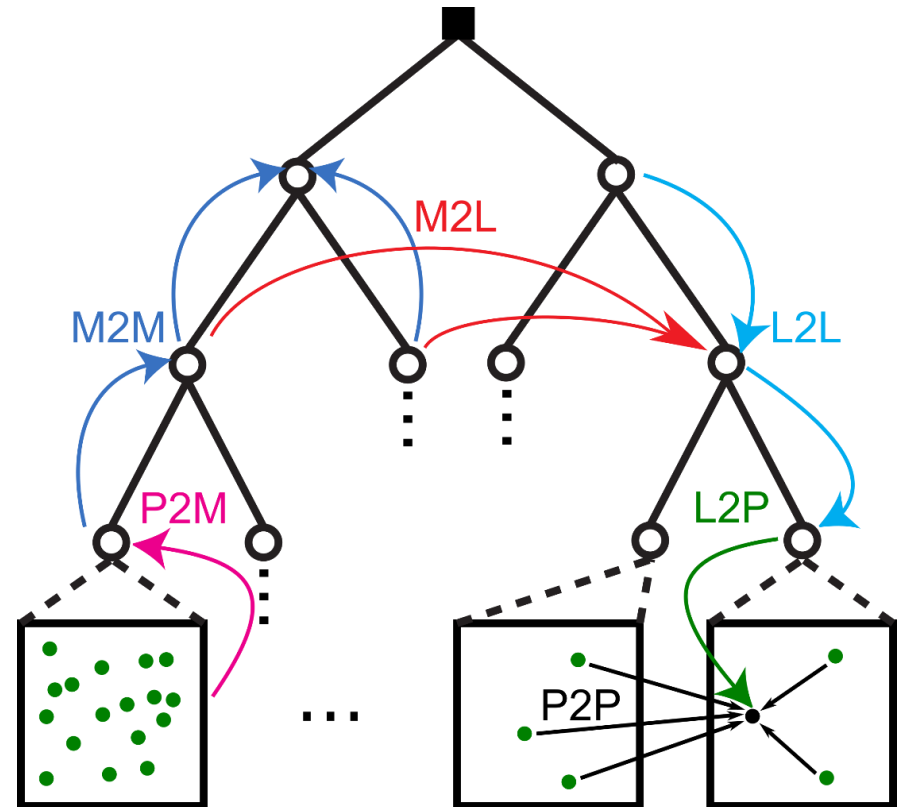
Effective force from particles in distant box



Fast Multipole Methods

3. Evaluate Interaction: Tree Traversal

1. Compute multipole expansion of particles contained in each leaf box.
2. Express multipoles in parent node. Sum contributions from child nodes.
3. Translate approximation of distant distribution to local parent node.
4. Express multipole expansion in the local coordinates of the child nodes.
5. Evaluate $F_{distant}$ and F_{near} for each particle in the leaf.

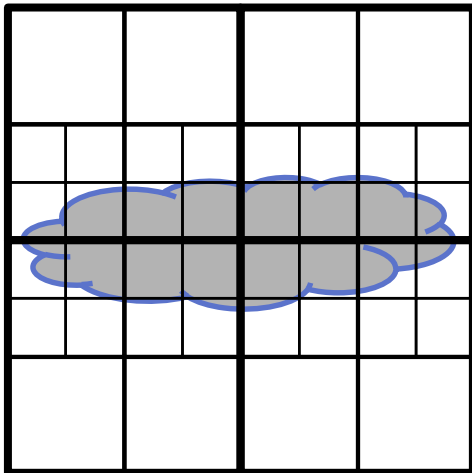


(Plot based on: R. Yokota, ExaFMM User's Manual, 2011)

Tree Construction

Spatial Sectioning Methods

Centered 8-Section:

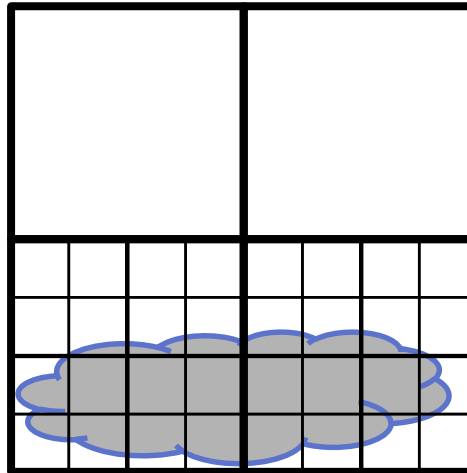


Common center

Isotropic refinement

Cubical boxes

Shifted 8-Section:

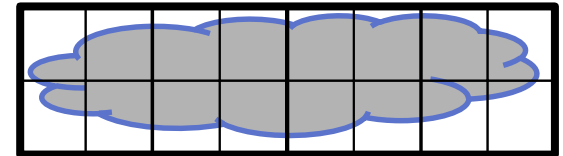


Tree shifted w.r.t bunch

Isotropic refinement

Cubical boxes

Adaptive 2^N-Section:



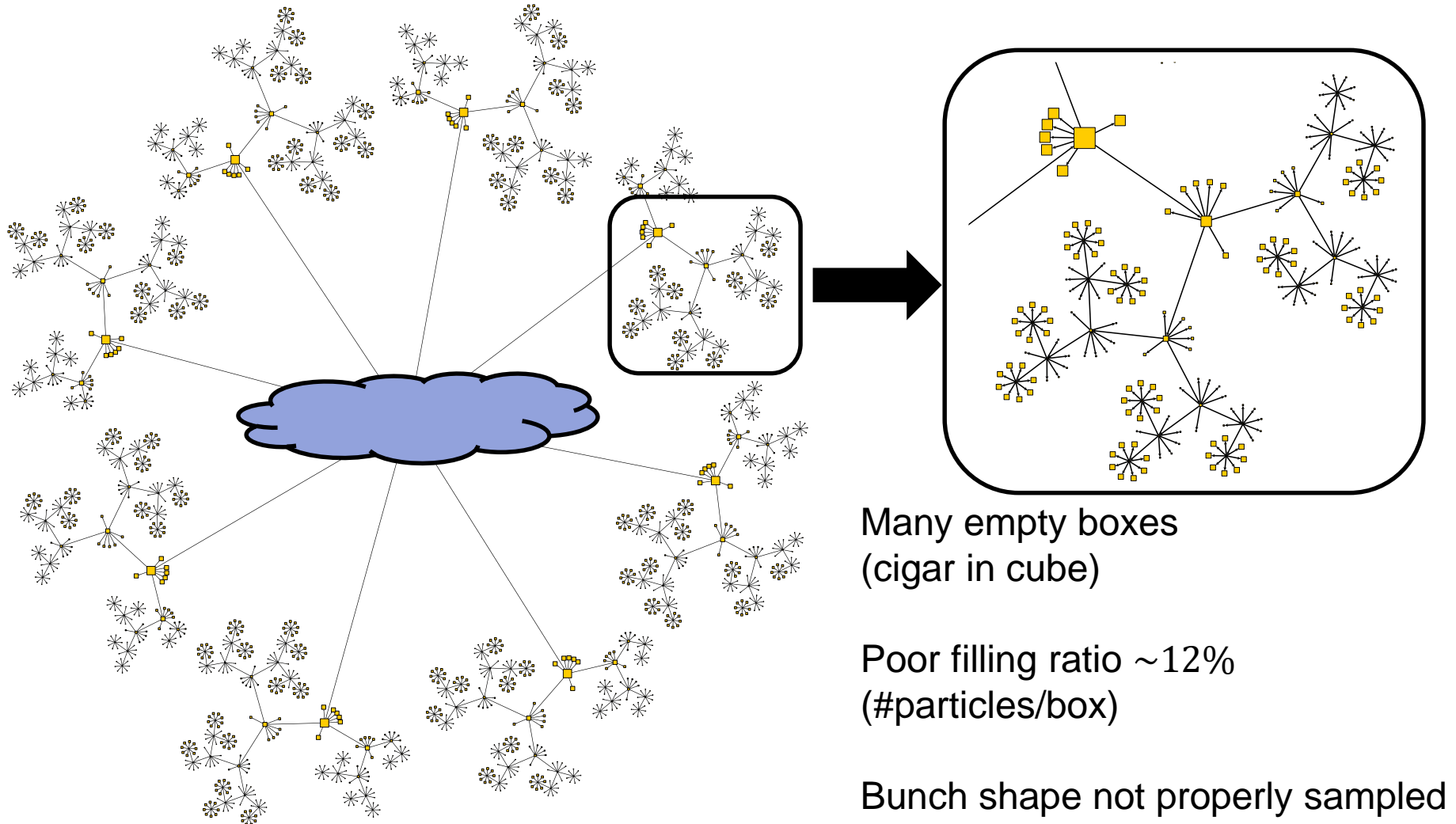
Root box reshapes bunch

Non-isotropic refinement

Approx. cubical boxes

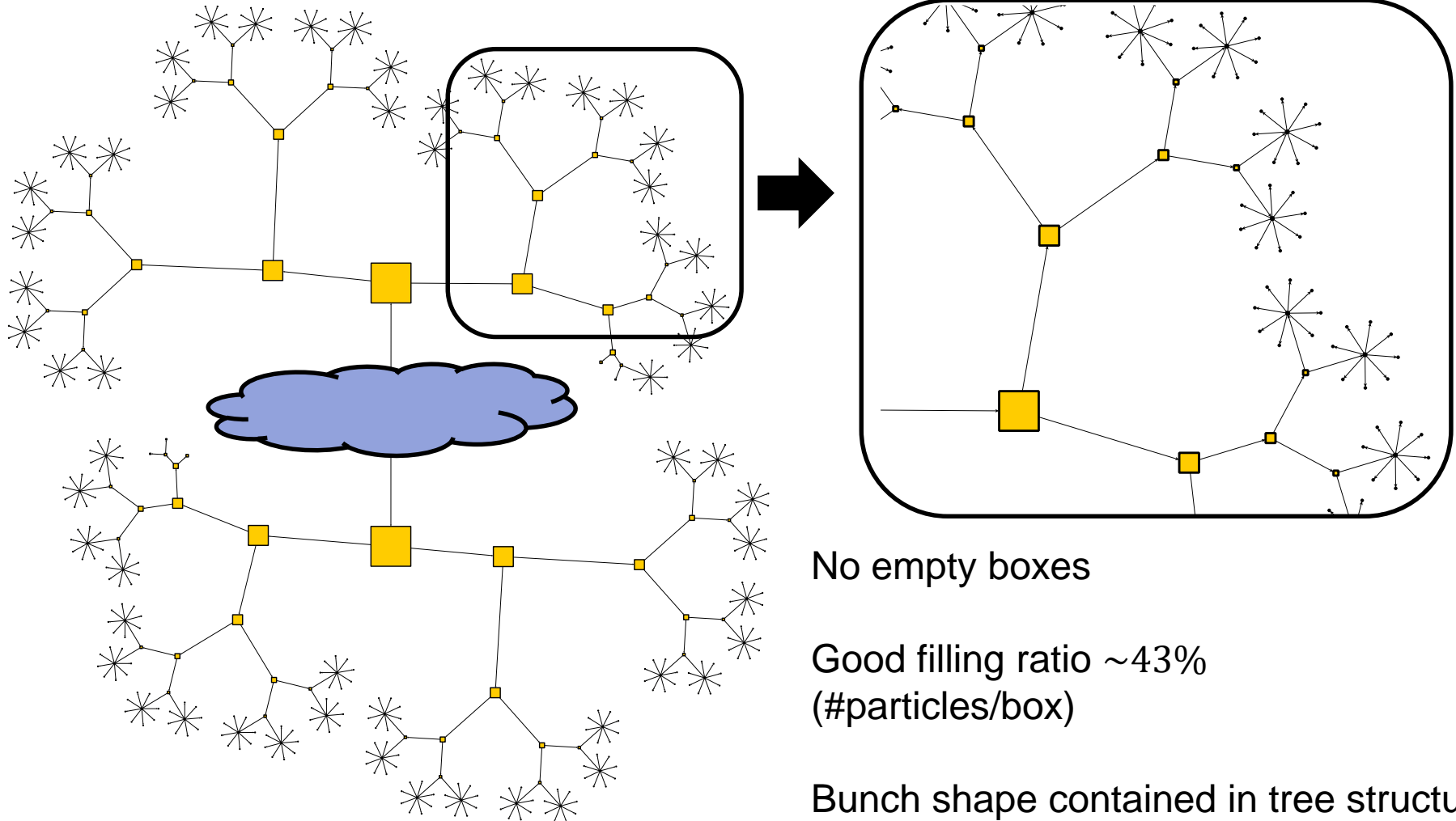
Tree Construction

Centered 8-Section for Prolate Bunch



Tree Construction

Adaptive 2^N -Section for Prolate Bunch

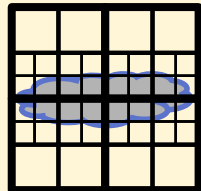
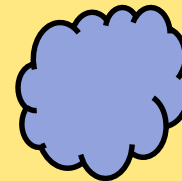


Tree Construction

Speedup and Error of Sectioning Methods

Speedup: $S := \frac{t_{PPM}}{t_{FMM}}$

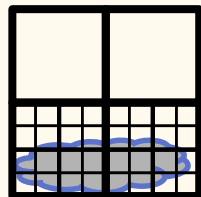
Error: $\delta := \frac{|E_{PPM} - E_{FMM}|}{|E_{PPM}|}$



$S = 1.9$
 $\delta \sim 10^{-7}$

$S = 1.3$
 $\delta \sim 10^{-7}$

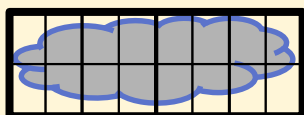
$S = 2.6$
 $\delta \sim 10^{-7}$



$S = 2.4$
 $\delta \sim 10^{-7}$

$S = 1.4$
 $\delta \sim 10^{-7}$

$S = 4.5$
 $\delta \sim 10^{-8}$



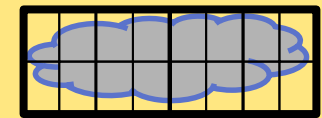
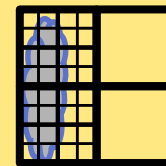
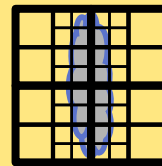
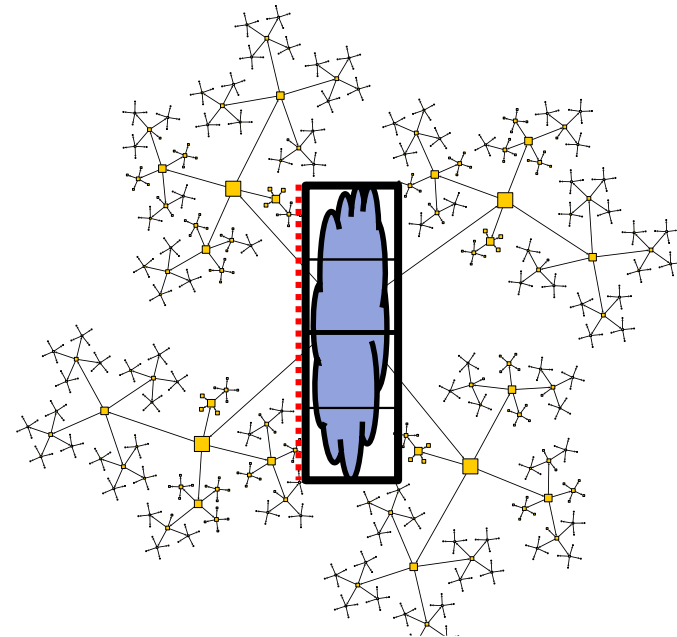
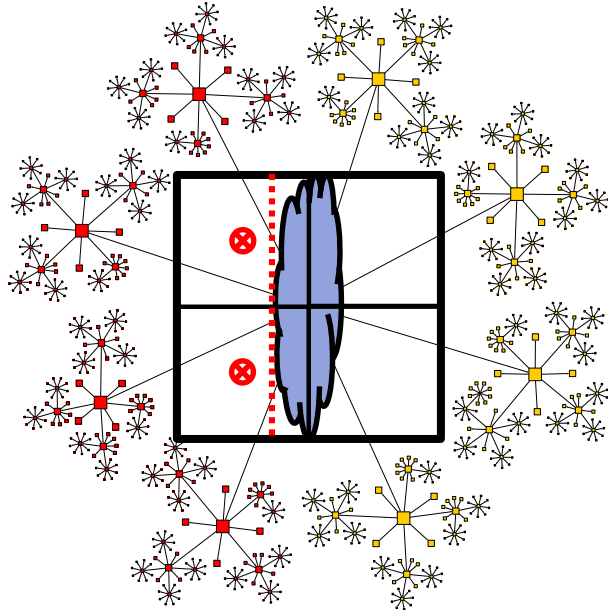
$S = 2.9$
 $\delta \sim 10^{-7}$

$S = 1.4$
 $\delta \sim 10^{-8}$

$S = 5.4$
 $\delta \sim 10^{-8}$

Tree Construction

Computation of Mirror Charge Interaction



Speedup: $S := \frac{t_{PPM}}{t_{FMM}}$

Error: $\delta := \frac{|E_{PPM} - E_{FMM}|}{|E_{PPM}|}$

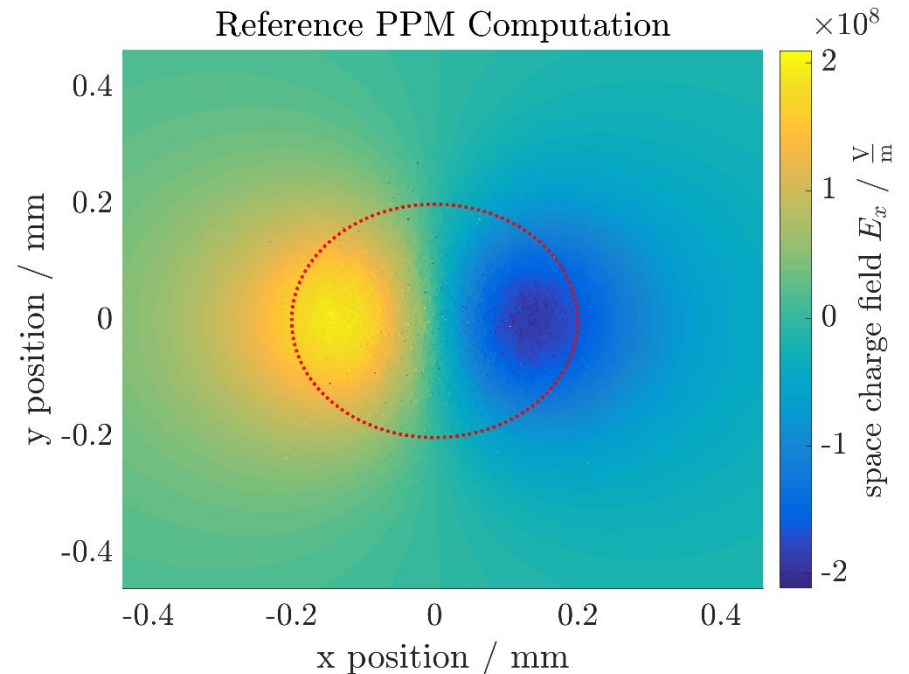
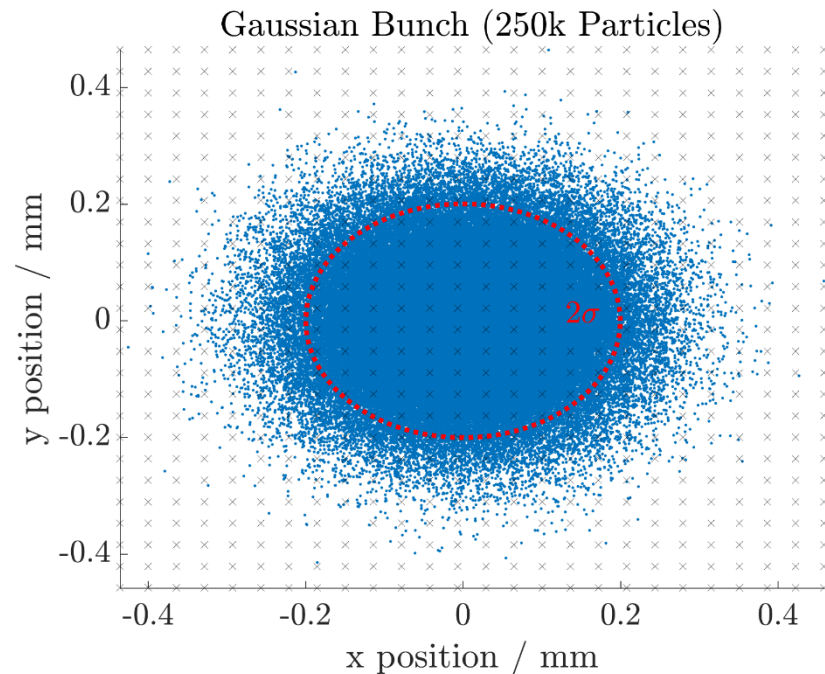
$S = 2.9$
 $\delta \sim 10^{-6}$

$S = 20.6$
 $\delta \sim 10^{-7}$

$S = 22.4$
 $\delta \sim 10^{-7}$

Convergence and Performance

Particle FMM: Gaussian Bunch



Test case:

Truncated Gaussian bunch,
 $N = 250k$, $\sigma_i = 0.1$ mm, $Q = 1.0$ nC,
 501×501 probe points at $z = \mu_z$

Electrical field E_x :

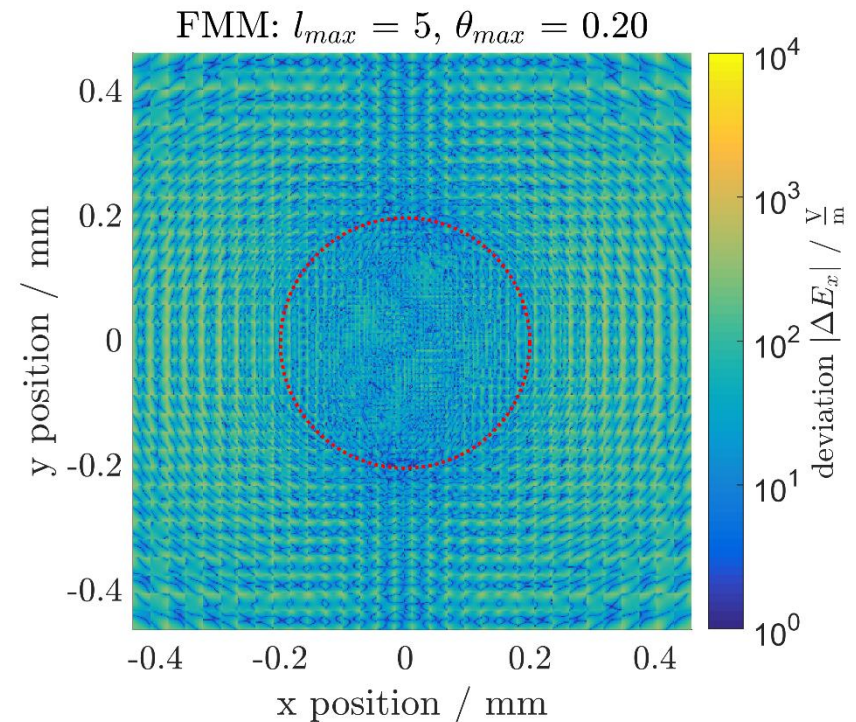
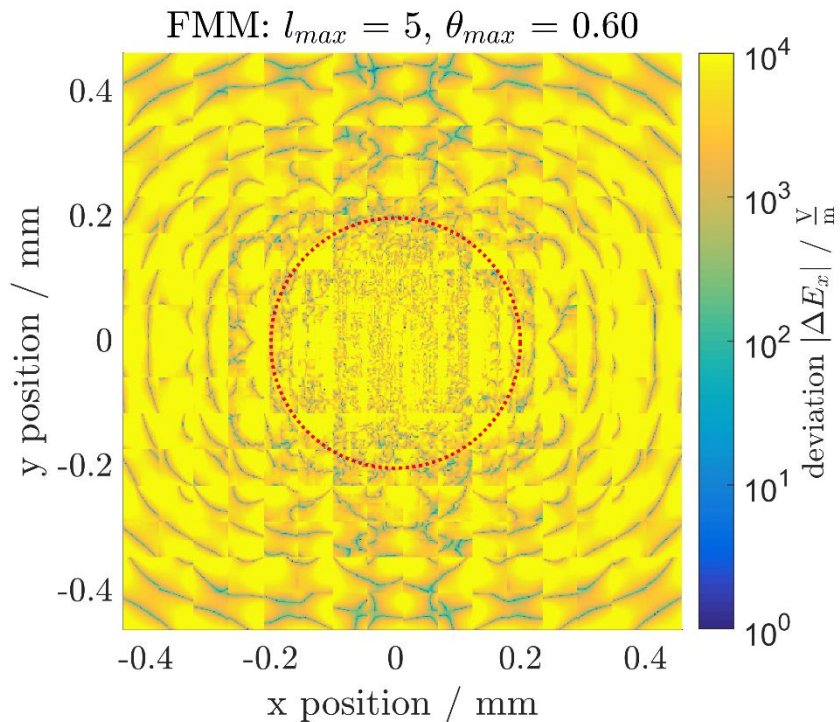
$$E_x = E_x^{gauss} + E_x^{near} \sim 10^8 \frac{V}{m}$$

Convergence and Performance

Particle FMM: Admissibility Parameter θ_{max}

$$\theta_{max} = 0.6$$
$$\Rightarrow \sigma(E_x) \sim 10^5 \text{ V/m}$$

$$\theta_{max} = 0.2$$
$$\Rightarrow \sigma(E_x) \sim 10^2 \text{ V/m}$$



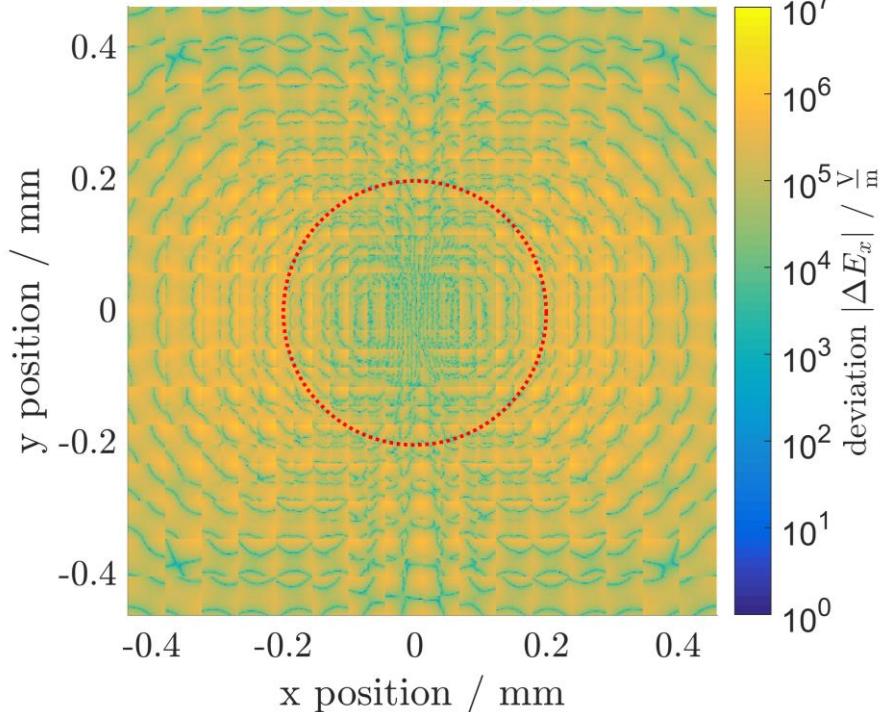
Convergence and Performance

Particle FMM: Multipole Expansion Order l_{max}

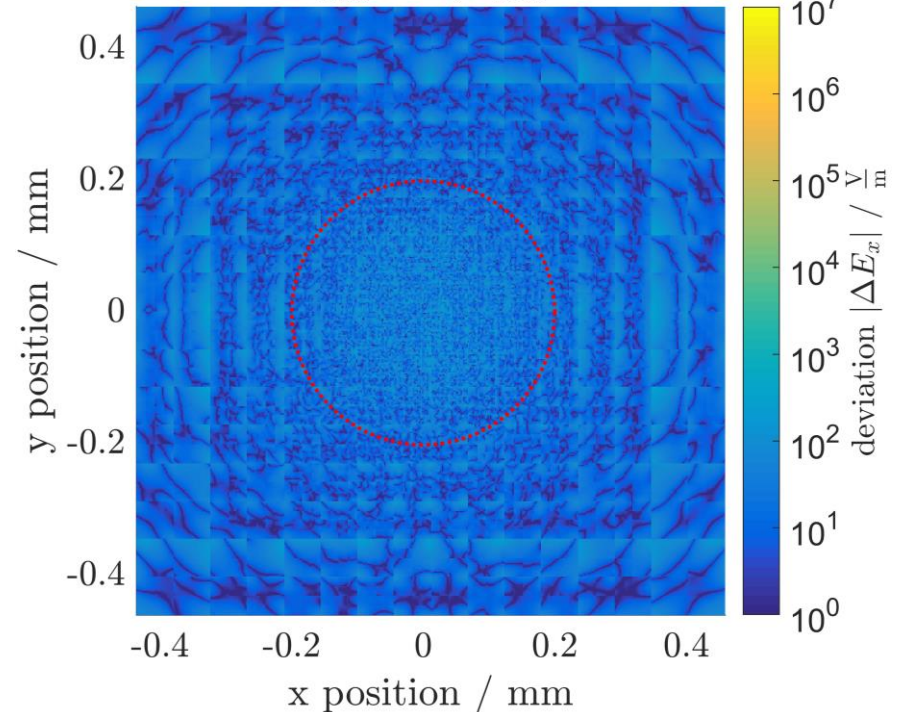
$$l_{max} = 3$$
$$\Rightarrow \sigma(E_x) \sim 10^6 \text{ V/m}$$

$$l_{max} = 7$$
$$\Rightarrow \sigma(E_x) \sim 10^2 \text{ V/m}$$

FMM: $l_{max} = 3, \theta_{max} = 0.40$

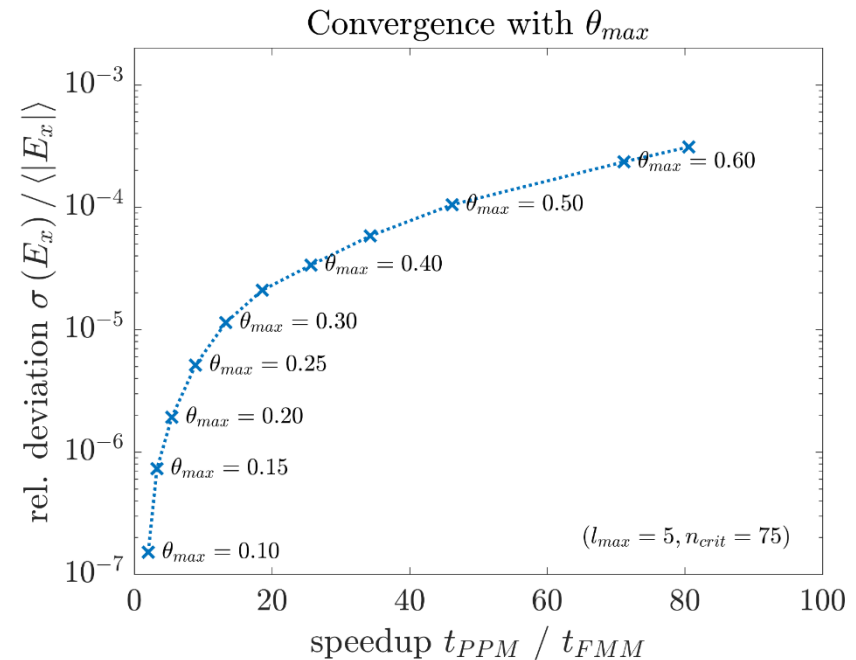
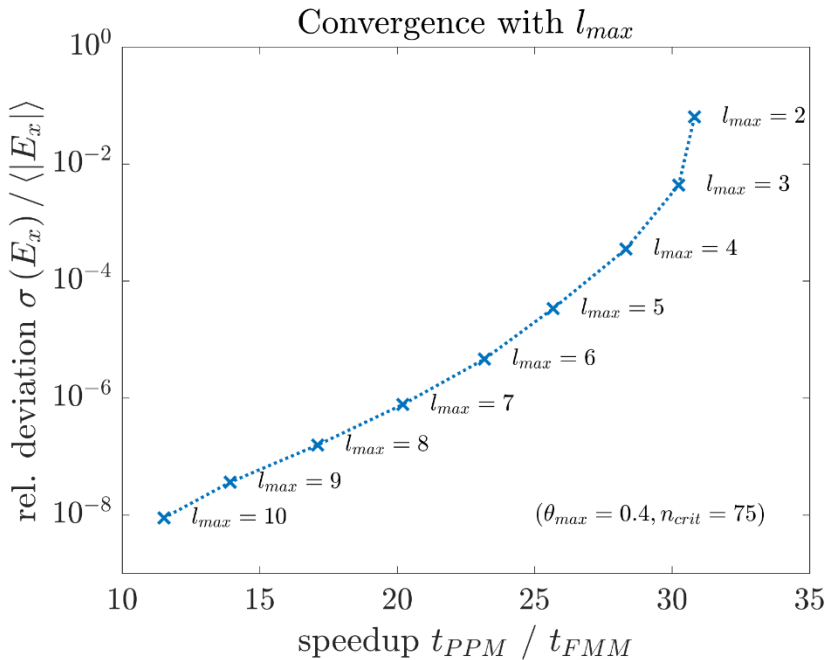


FMM: $l_{max} = 7, \theta_{max} = 0.40$



Convergence and Performance

Particle FMM: Numerical Convergence Study



Speedup vs. Multipole Order:

Exponential convergence in l_{max}
 Adds comp. cost of $O(l_{max}^2)$ to $O(l_{max}^4)$

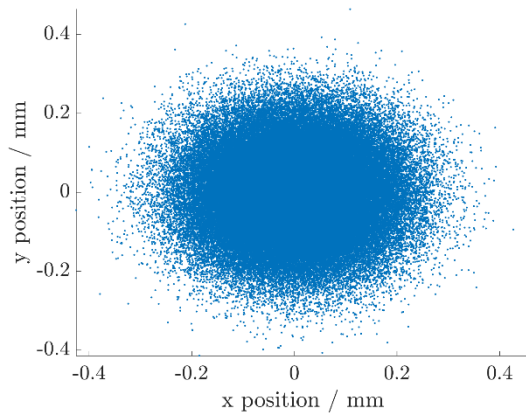
→ Parameters l_{max}, θ_{max} trade off speedup against accuracy

Speedup vs. Admissibility Criterion:

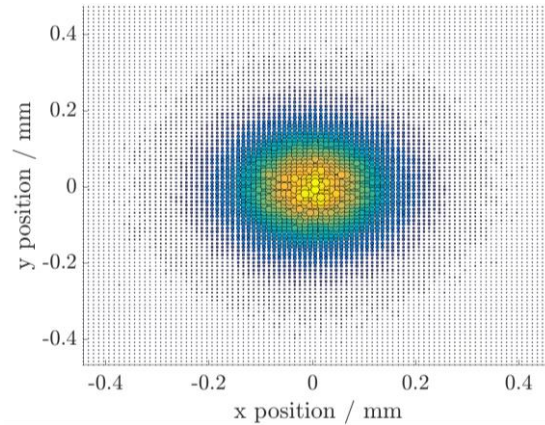
Ratio of direct particle-particle
 computations increases with $\frac{1}{\theta_{max}}$

Convergence and Performance

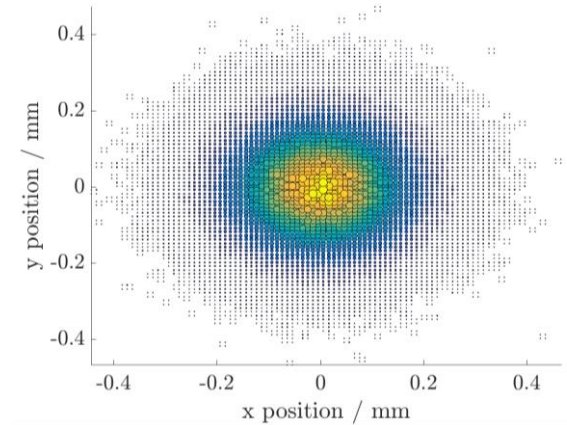
Mesh FMM: Charge Deposition & Tree Structure



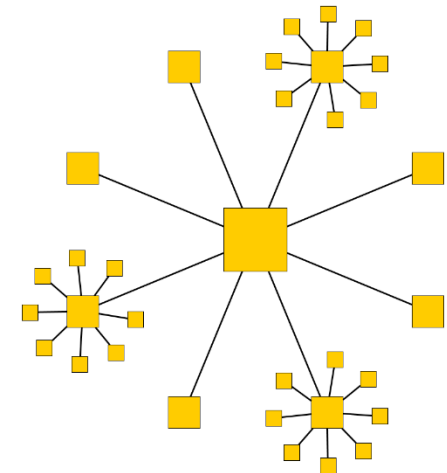
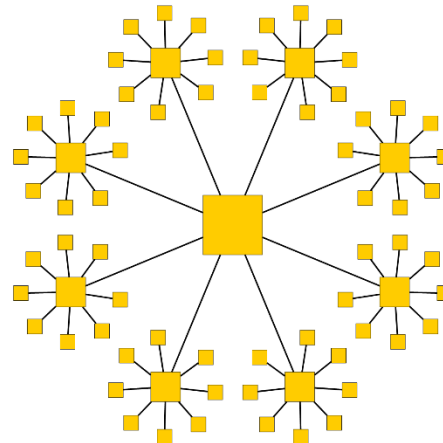
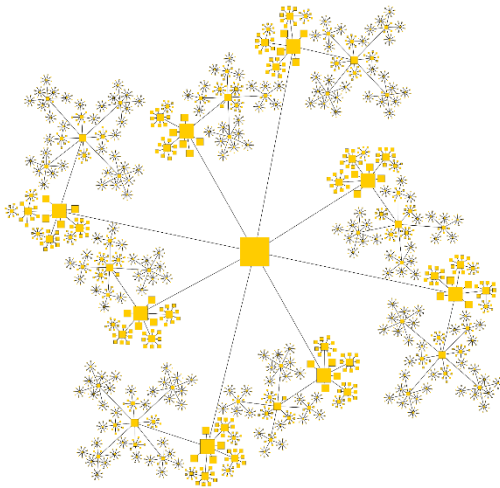
Particle FMM



Mesh FMM



Reduced Mesh FMM

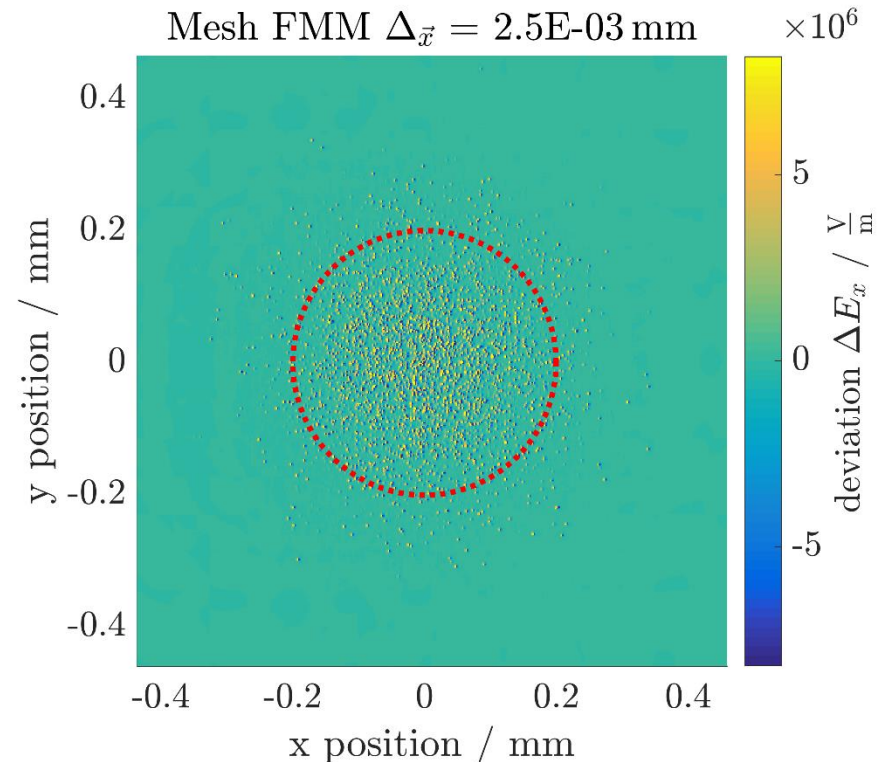
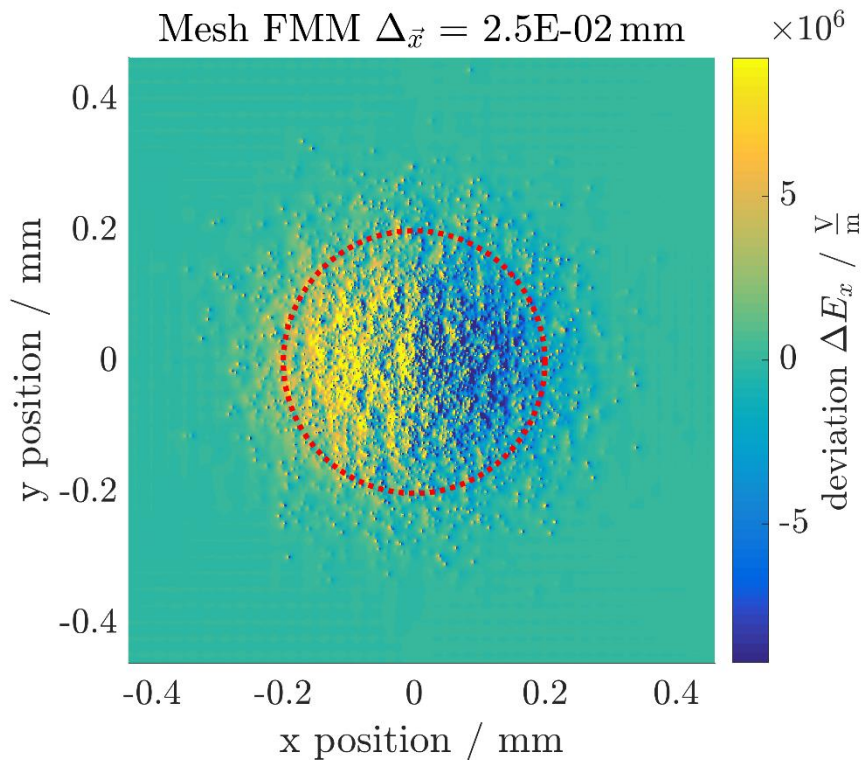


Convergence and Performance

Mesh FMM: Smoothing Single Particle Noise

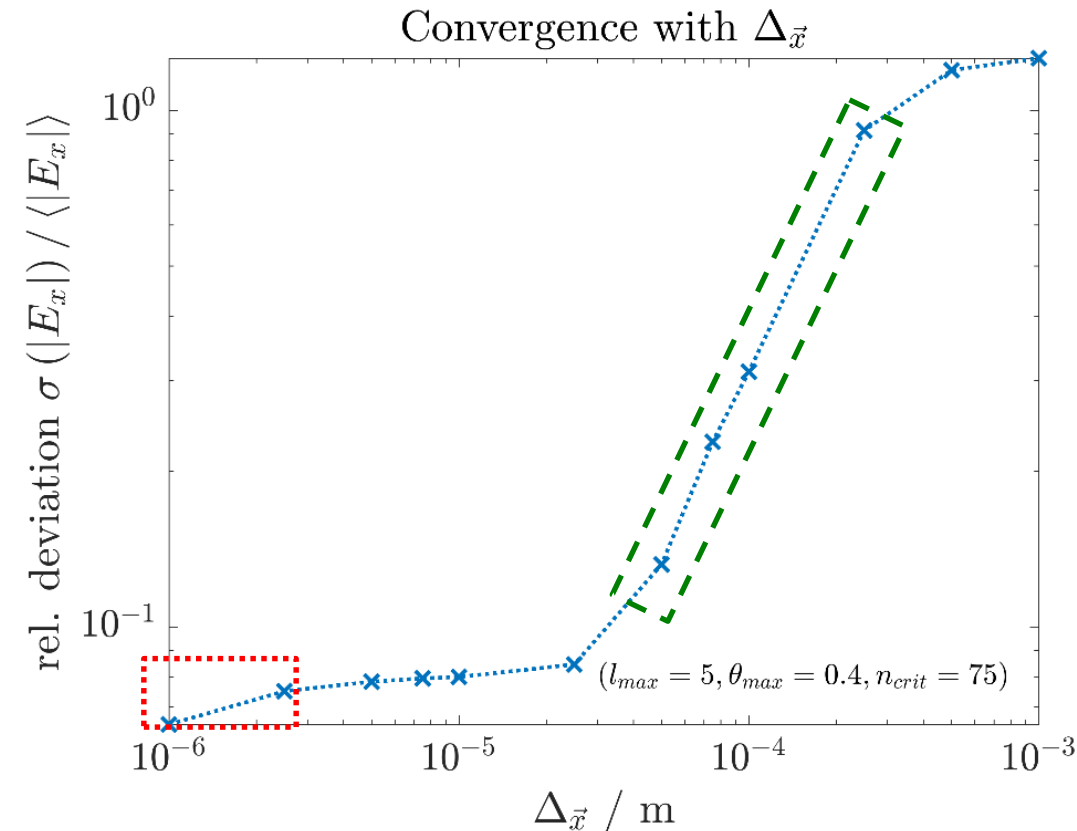
$$\Delta_{\vec{x}} = 2.5 \cdot 10^{-5} \text{ m}$$
$$\Rightarrow \sigma(E_x) \sim 10^6 \text{ V/m}$$

$$\Delta_{\vec{x}} = 2.5 \cdot 10^{-6} \text{ m}$$
$$\Rightarrow \sigma(E_x) \sim 10^6 \text{ V/m}$$



Convergence and Performance

Mesh FMM: Numerical Convergence Study



Convergence of mesh FMM:

$$\sigma(E_x) = \sigma(E_x^{gauss}) + \sigma(E_x^{near})$$

Dimensions of particle bunch σ_{x_i} :

$$\Delta_{x_i} \ll \sigma_{x_i} \Rightarrow \sigma(E_x^{gauss}) \approx 0$$

$$\sigma_{x_i} \sim 10^{-4} \text{ m}$$

Distance of nearest neighbors Δ_{near} :

$$\Delta_{x_i} \ll \Delta_{near} \Rightarrow \sigma(E_x^{near}) \approx 0$$

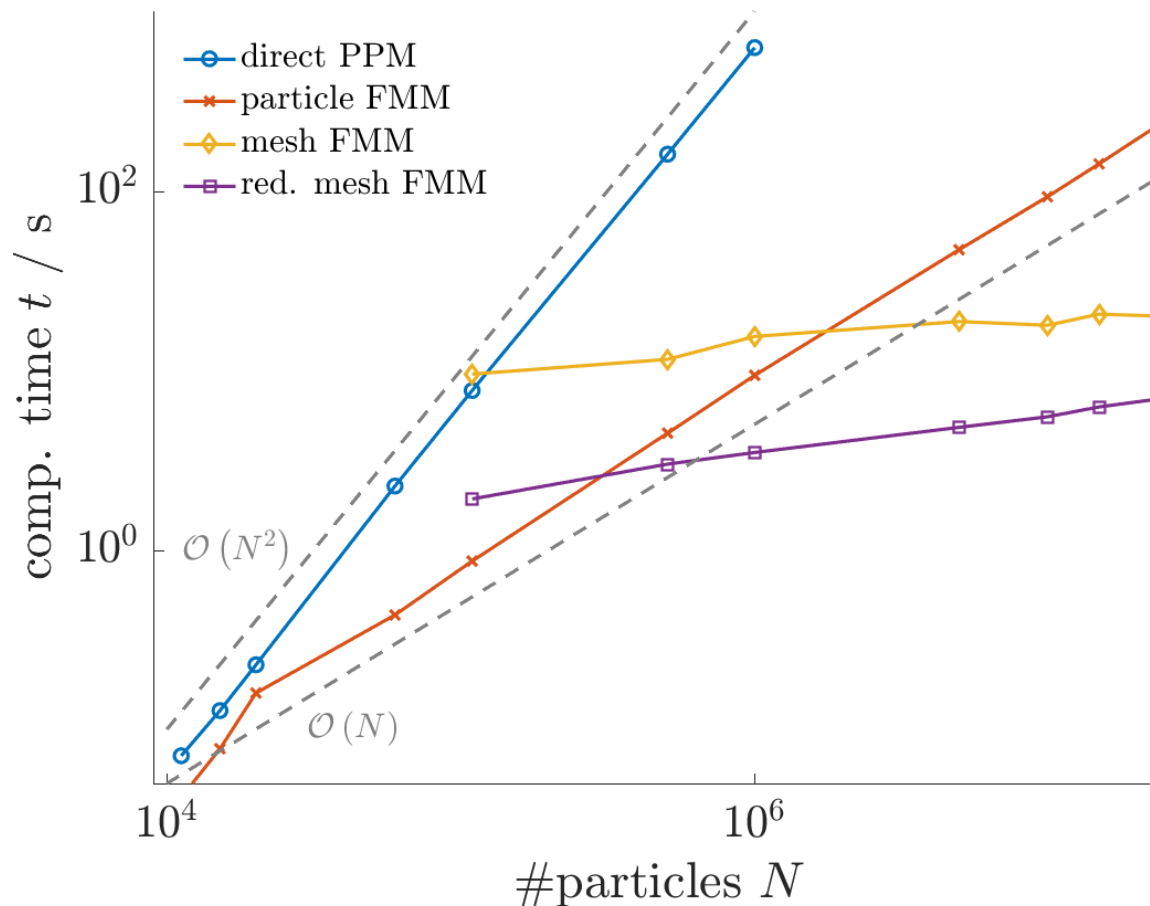
$$\Delta_{near} \sim 10^{-6} \text{ m}$$

→ Smoothing of single particle noise if $\Delta_{near} \ll \Delta_{x_i} \ll \sigma_{x_i}$

Convergence and Performance

Performance Studies: PPM, FMM & Mesh FMM

REPTIL Performance Study



Scaling with particle number:

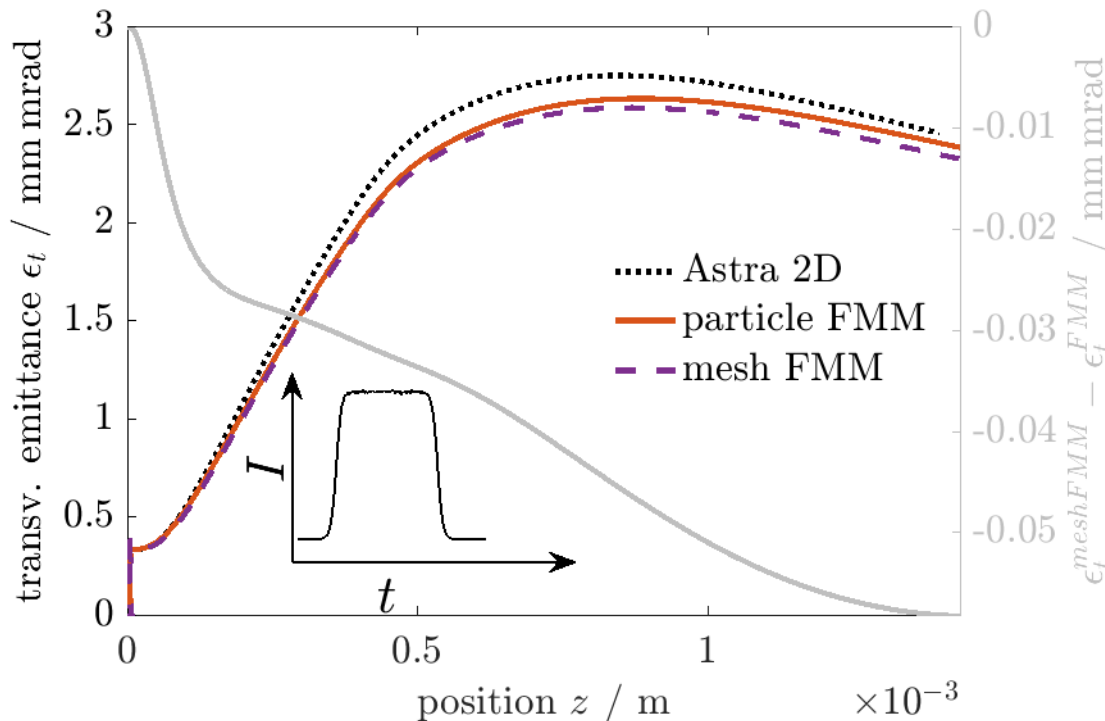
Particle-particle method:
 $O(N^2)$

Fast multipole method:
 $O(N) - O(N \log N)$

FMM on mesh :
 $FMM(N_{grid}) + O_{MESH}(N)$

Simulation of the PITZ Injector

Photoemission w/o Space Charge Limitation



PITZ photoemission:

Bunch charge: $Q = 1 \text{ nC}$
 Laser spot size: $\sigma = 0.4 \text{ mm}$
 Pulse length: $\tau = 22 \text{ ps}$
 RF Field: $E_{RF} \sim 60 \frac{\text{MV}}{\text{m}}$

Smooth photo current $I(t)$
 requires many particles $N \sim 10^6$

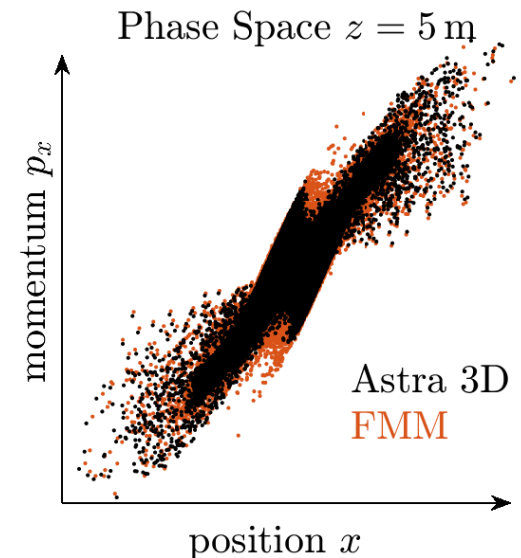
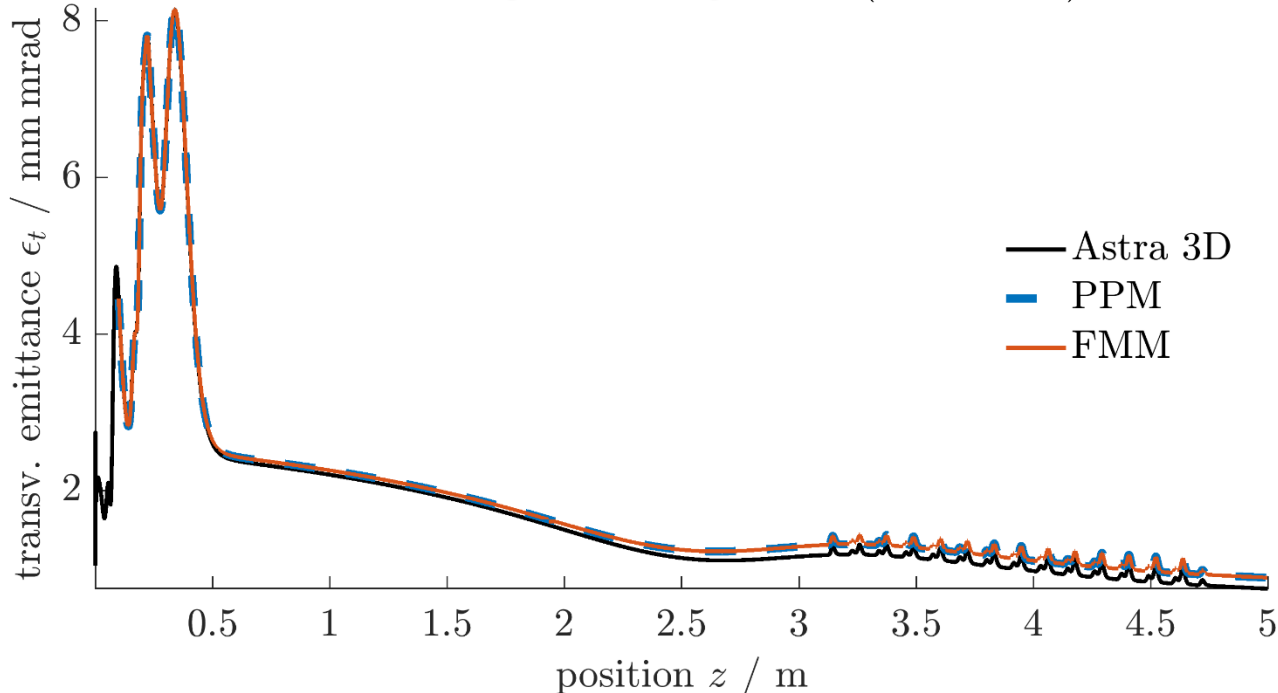
Image charge approach for
 boundary at cathode surface

#Particles: $N = 5000k$	Speedup: $S := t_{FMM} / t$	Deviation: $\delta := \epsilon_t - \epsilon_t^{FMM} $
Astra 2D	$\times 11$	$\sim 10^{-1} \text{ mm mrad}$
Mesh FMM ($\Delta_{\vec{x}} \sim 10^{-5} \text{ m}$)	$\times 6$	$\sim 10^{-2} \text{ mm mrad}$
Reduced mesh FMM	$\times 12$	$\sim 10^{-2} \text{ mm mrad}$

Simulation of the PITZ Injector

3D Space Charge Particle Tracking

Space Charge Tracking PITZ ($N = 500k$)



Single particle noise increases ϵ_t of FMM/PPM w.r.t. Astra 3D

→ Ongoing work: Investigate smoothening using mesh FMM
(Emission with Astra 2D, 3D tracking started at $z = 10$ cm)

#Particles: $N = 500k$	Speedup: $S := t_{PPM} / t$
Astra 3D	× 9
FMM	× 27

Outlook

Agenda for the REPTIL FMM Code

Stats Quo:

- + Satisfactory performance results for REPTIL FMM simulations
- Non-optimized code segments slow down computation

Ongoing and Future Code Development:

- Optimization of REPTIL
- Implementation of 2D FMM kernel
- Investigation of relativistic interaction kernels
 - [Parallelized space charge tracking code for accelerator applications](#)
- Step by step towards self consistent photo emission models
 - [Simulation of high current particle injectors](#)