VISPA

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Bundesministerium
für Bildung
und Forschung

RWTH AACHEN UNIVERSITY

PXL 2.1: Toolkit for Physics Analyses in the Elementary Particle Physics

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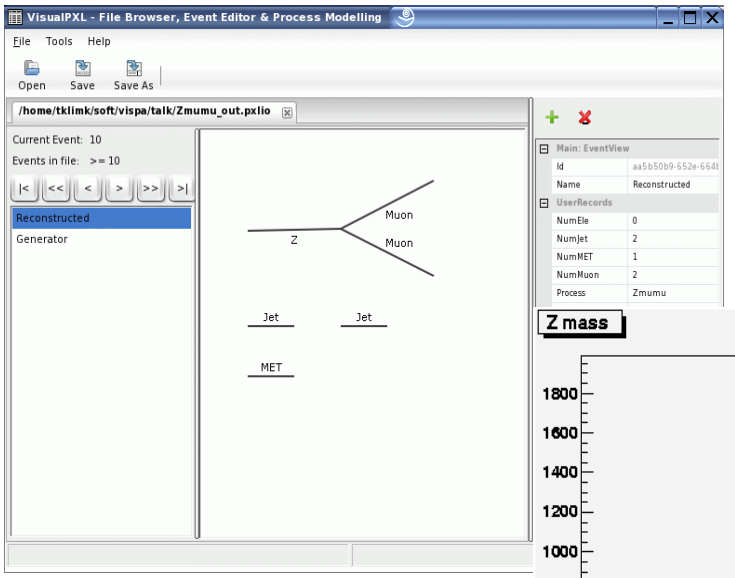
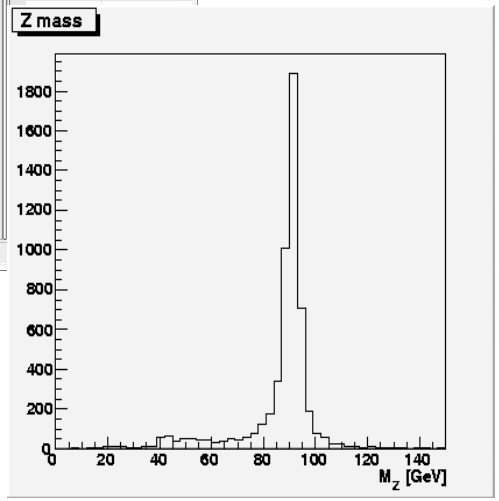
DPG Tagung, München, März 2009

Contents

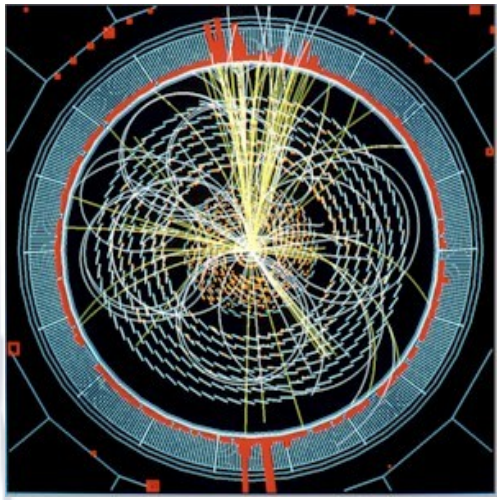
- Physics Analysis in High Energy Physics experiment
- PXL: toolkit for physics analysis
- PXL key ingredients:
  - event container
  - relation management
  - user record
  - I/O
- Python interface

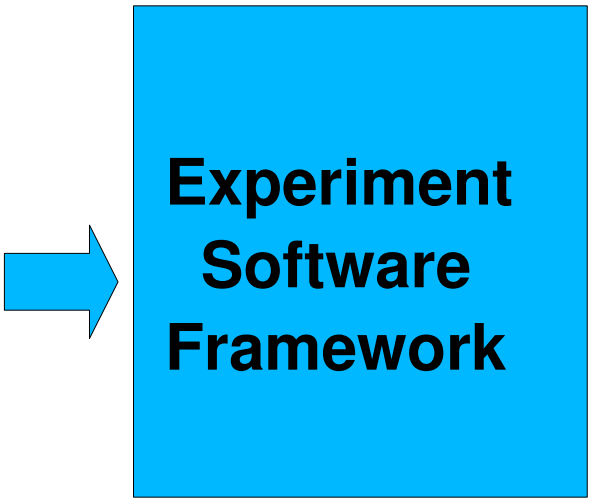


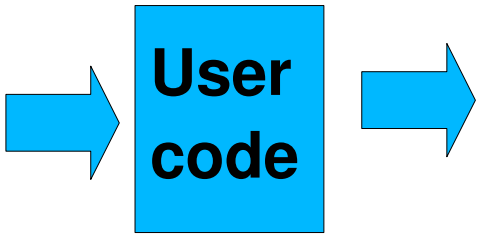


High Energy Physics Analysis

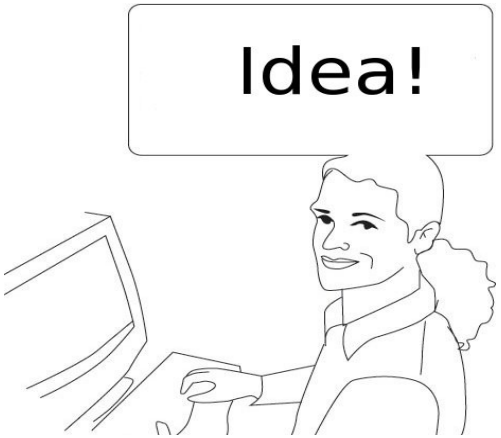
- During last years big achievements in developing analysis software for the experiments
- Experiments have different software frameworks e.g. H1OO in H1, CMSSW in CMS, ATHENA in ATLAS etc.
- On top of them more analysis specific software has been developed and used







Physics Analysis Flow



Prototyping (design)

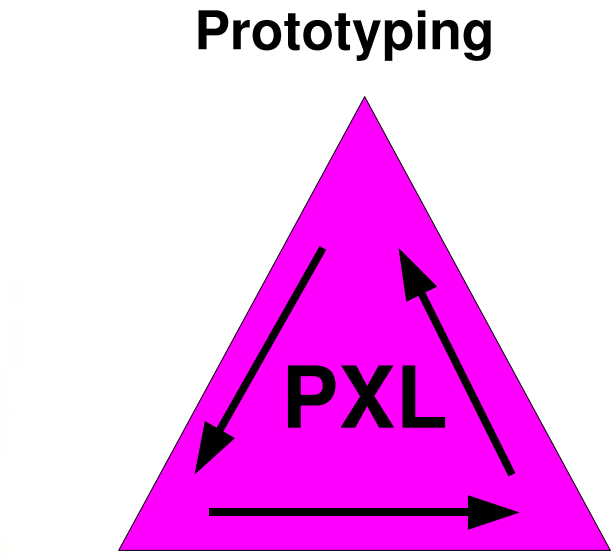
Execution (steering)

Verification

Wish list of the analyser

- To have an easy way to develop analysis
- To start fast
- To dedicate minimal time for learning
- To have small summary data sets (ntuples)
- Possibility to perform analysis on the laptop, desktop and GRID
- To have fast I/O

High Energy Physics Analysis



VISPA

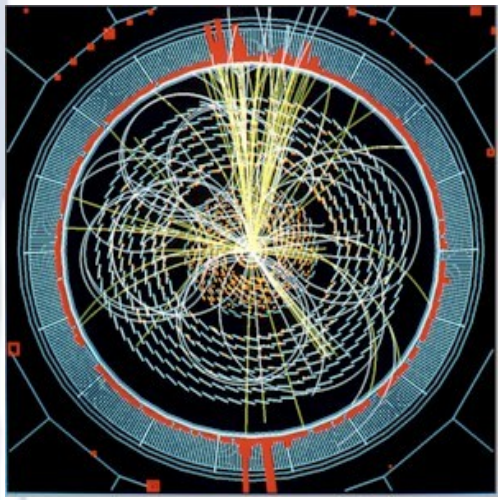
Visual Physics Analysis

Novel Concept of making physics analysis

(see next presentation of Andreas Hinzmann)

PXL (Physics eXtension Library)

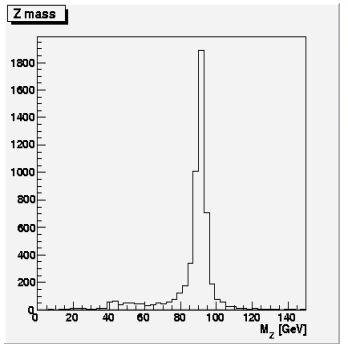
- C++ toolkit for high-level physics analysis
- Provides underlying physics analysis functionality for Visual Physics Analysis (VISPA)
- Version 2.1 (2009)
- Successor of PAX (Physics Analysis Expert) (2002-2007)



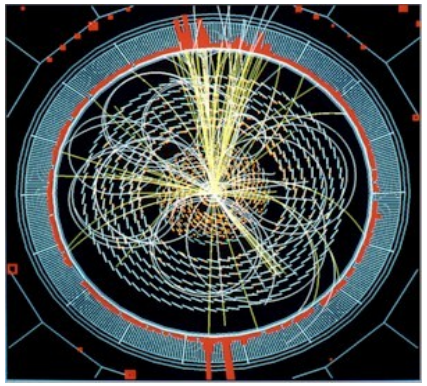
Experiment Software Framework

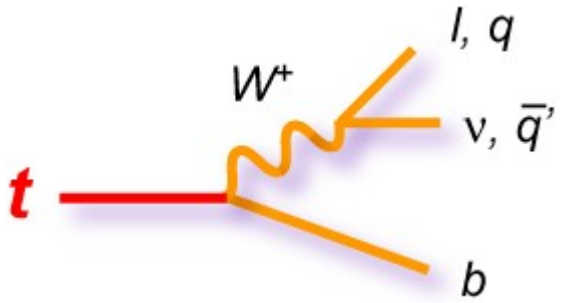
VISPA

PXL



PXL key component: **Event Container**





- Particles (pxl::Particle)
- Vertices (pxl::Vertex)
- Collisions (pxl::Collision)
- User data (pxl::UserRecord)
- Their **relations** and **roles**

Physics objects

Event Interpretation

pxl::EventView

Event container pxl::Event can hold several **pxl::EventView**

Allows **deep copies** (physics objects with redirected relations, data members, user records)

PXL key component: **UserRecord**

- **All major PXL objects provide UserRecord for storage of user data (pxl::UserRecord):**

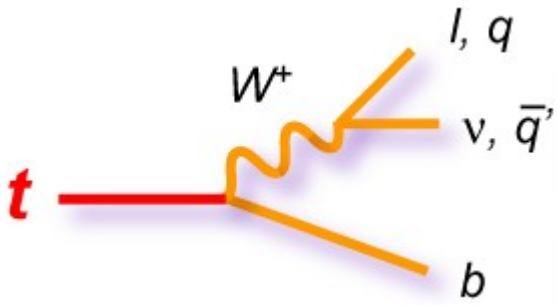
  - pairs of names and all basic C++ types (int, double, string, ...)

  - it can be e.g. data from the condition databases, btag information, true Monte Carlo information etc.

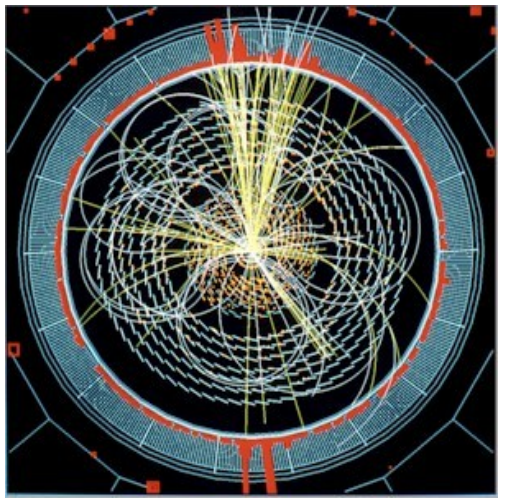
- **Deploys Copy-On-Write mechanism**
- **Flexible and simple extension of objects**

PXL key component: **Relation Management**

- **Mother, daughter and flat relations**
- **Safe removal in case of object deletion**



- **Possibility of relations e.g. between reconstructed and generated particles**



PXL key component: **Input / Output**

- **Main class pxl::Serializable**
- **Fast, Flexible**
- **Small file size: use ZLIB library for data compression**
- **Each object knows how to stream itself**
  - **methods “serialize” and “deserialize”**
- **Inclusion of user classes into I/O scheme**

Python in HEP

- Python starts to be more popular for doing physics analyses
- Bender – LHCb Python-based physics analysis application
- Possible to perform analysis with Python in CMS
- Some use in D0

- Python code is easy to write and read
- Less code compared to C++
- Dynamic typing
- Automatic memory management
- Has an interactive mode for testing
- Object oriented, works on multiple platforms, open source

Python interface to PXL

- **PyPXL: Python layer on PXL C++ for easy user syntax**

```
for particle in particles:
    if particle.getName() == 'Muon':
        histo_muon_pt.Fill(particle.getPt() )
```

- **Use of SWIG for automatic interface C++ → Python**

Summary

- PXL is C++ toolkit for high-level physics analysis
- Key ingredients: event container, relation management, user record and fast I/O
- Can serve as an analysis software for any experimental analysis framework, e.g. VISPA
- Python interface to PXL
- Can work for any experiment
- First applications for CMS analysis, ILC starting

Summary II

- All software is continuously maintained
- Fully documented:

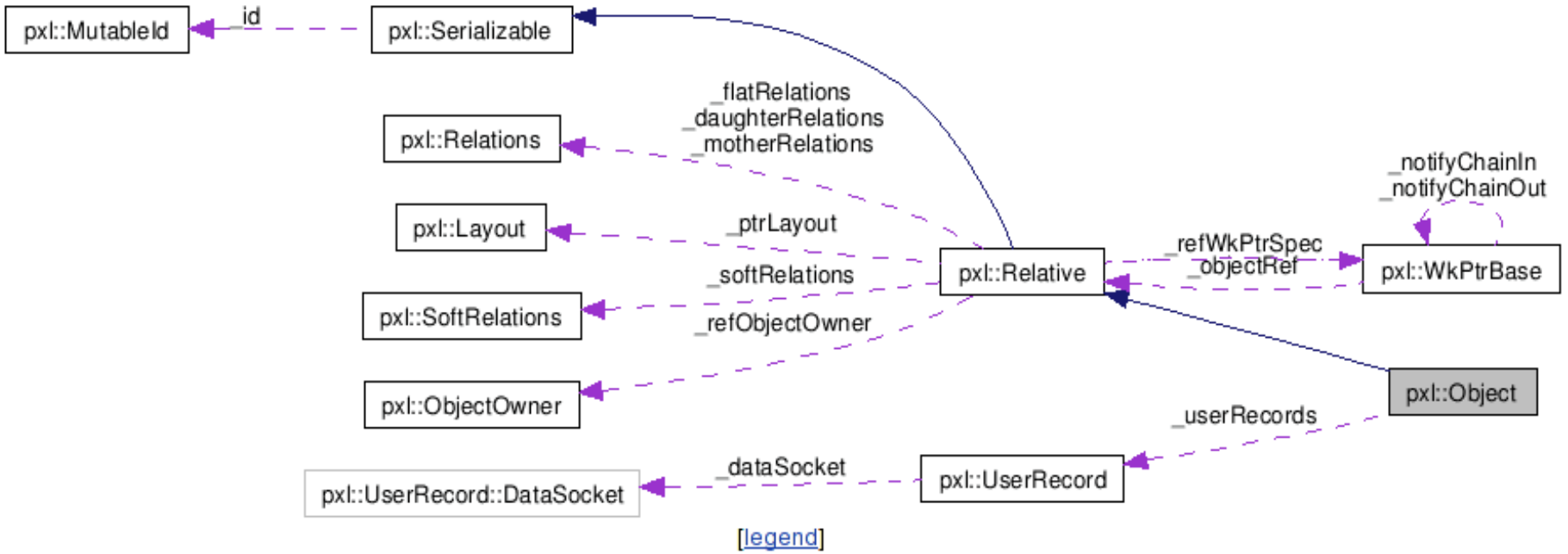
  - Manual for PXL:

    http://pxl.sourceforge.net/manual.pdf

  - Doxygen
- Available online at http://pxl.sourceforge.net
- Publications:

  http://arxiv.org/abs/0810.3609

PXL Objects Structure



- **Inheritance and composition**
  - **I/O** **(pxl::Serializable)**
  - **relations** **(pxl::Relative)**
  - **User data** **(pxl::Object)**
  - **Object container** **(pxl::ObjectManager)**