

Physics and Detector Simulations



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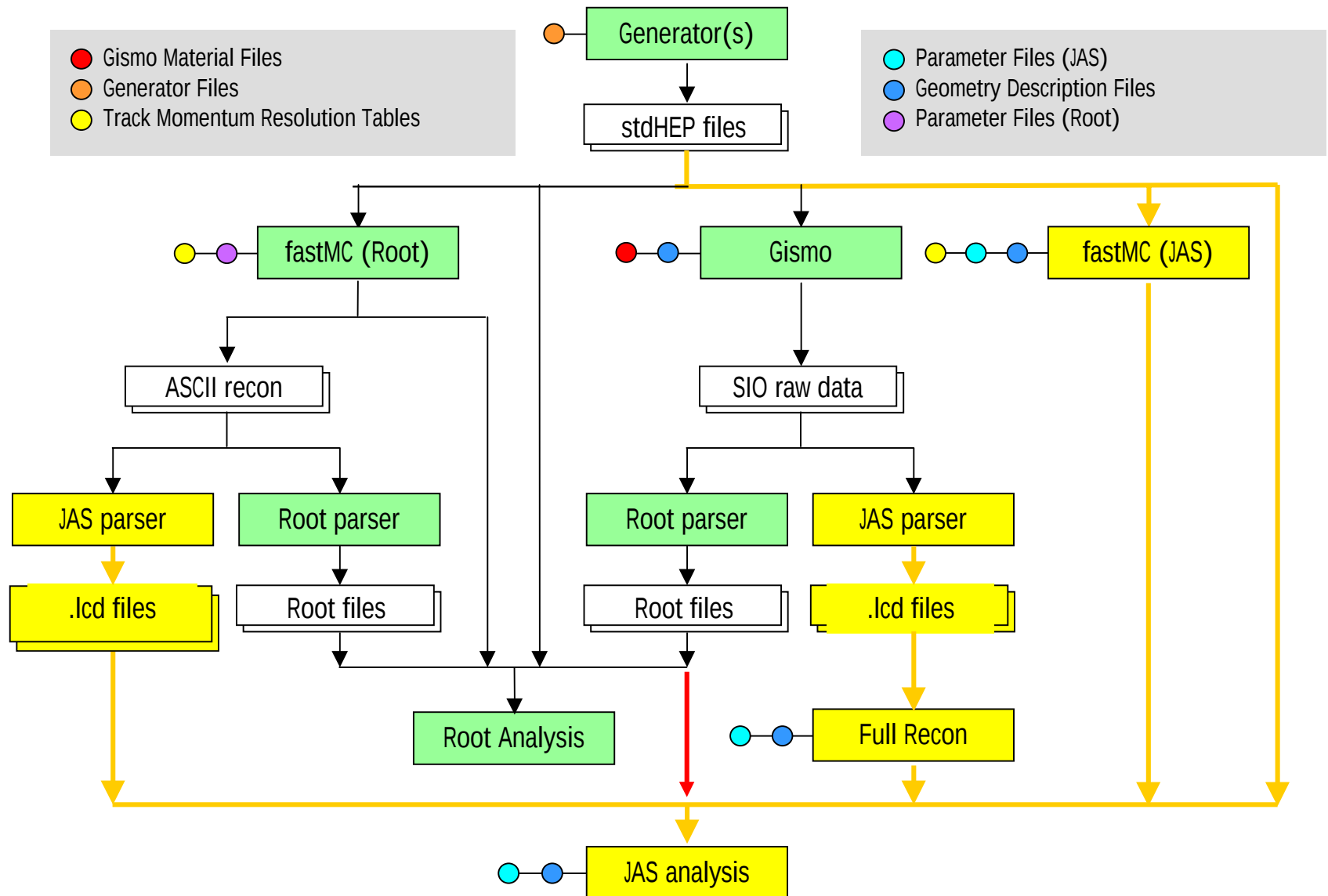
Simulation studies for a future Linear Collider

We believe that the physics case for the LC has been made.

We need now to optimize the detector design using more realistic physics studies based on full simulations and event reconstruction.

Object-Oriented methodology provides the necessary flexibility to efficiently study multiple designs.

LCD Software Road Map



Physics Generators

Pandora is a general purpose Object-Oriented event generation framework implemented in C++ which allows polarization and initial-state interactions to be simulated.

The Pandora-Pythia interface exists to hadronize the final state partons.

Any generator producing STDHEP-format output can be used as input to LCD simulations (PYTHIA, ISAJET...)



Gismo: Full Simulation

Reasonably full-featured full simulation package - C++

complex geometries

EGS & GHEISHA

cutoffs set at 1 MeV

multiple scattering, dE/dx , etc

Generator input from /HEPEVT/ via FNAL STDHEP I/O package

Digitization

tracking

hit points at tracking/VXD layers

calorimeters

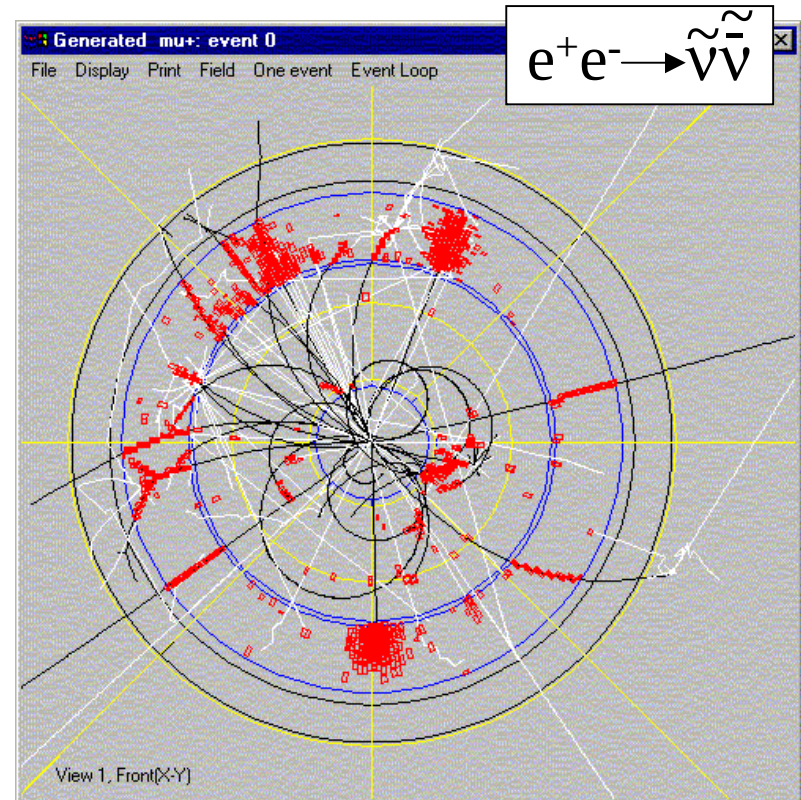
total energy per channel

muon strips

all digi's have full MC record

Output to SIO file

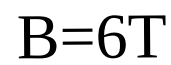
allows parsers to translate to JAS & Root for further analysis/processing



Full Sim: Geometry Elements

Input by detector file in XML format
trackers and calorimeters can have
inner/outer skins and endplates
tracker/VXD layers can be
individually positioned and sized
user sets longitudinal cell composition
(multi-materials allowed) and
'sensitivity'
configurable conical masks

B=6T



DESIGN "L"
QUADRANT VIEW
GAS END LEAK-PROOF



DESIGN "L"
QUADRANT VIEW
GAS END LEAK-PROOF

Small Detector

3 Tracker Doublets

1.1 mm G10, 600 μm Si

$r = 14, 42, 71$ cm

outer layers extend to $z=149$ cm

5 EC Tracker disks

$z = 31, 61, 91, 121, 149$ cm

inner r follows $\cos \theta = 0.99$

Luminosity monitor (Si/W)

active from 30-116 mrad

‘Vestigial’ mask

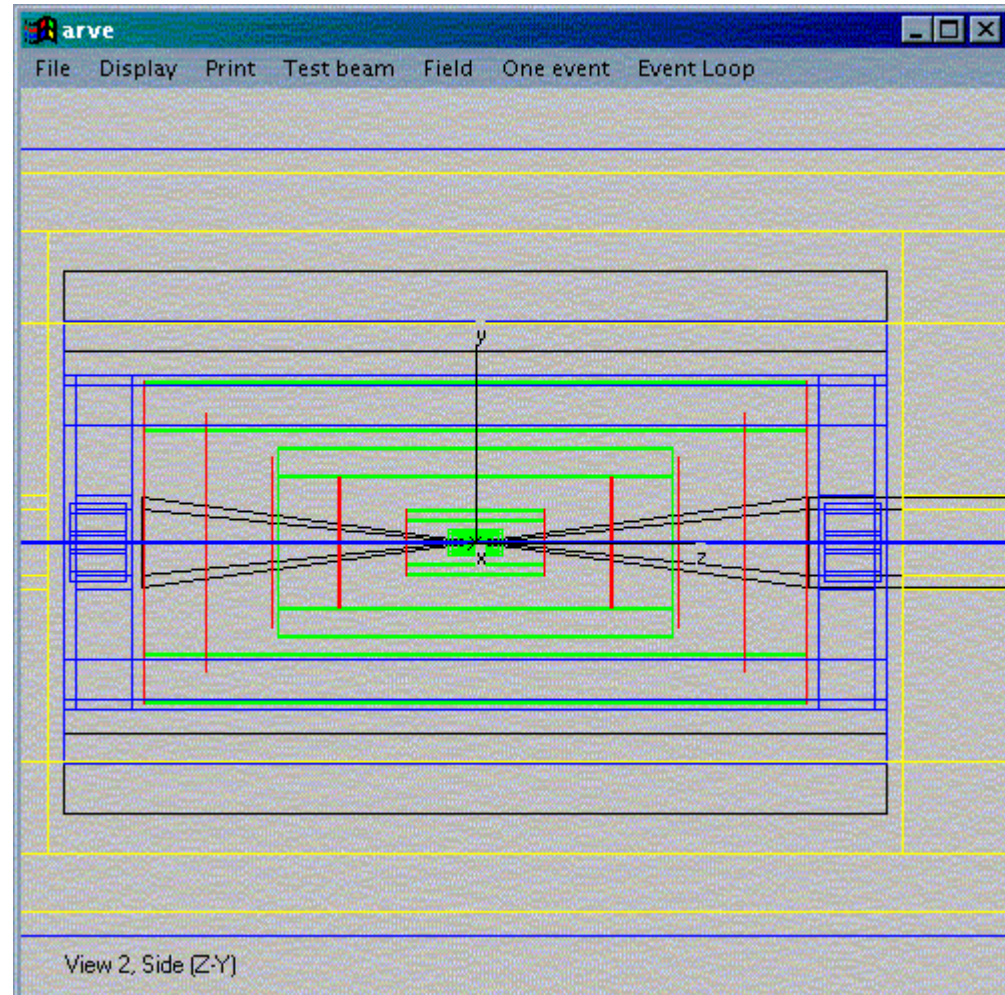
cone from $r=1.2$ cm at $z=10$ cm to
 $r=20$ cm at $z=155$ cm

Coil: 23 cm Al - between EM & HAD cals!

Calorimetry

HAD cal: 2 cm Cu; 0.5 cm scint

EM cal: 0.2 cm W; 0.03 cm Si



Large Detector

144 Layer TPC

$r = 25\text{-}200\text{ cm}$
length = 5.8 m
4.5 cm Al endplates
0.18 cm Al inner/outer skins

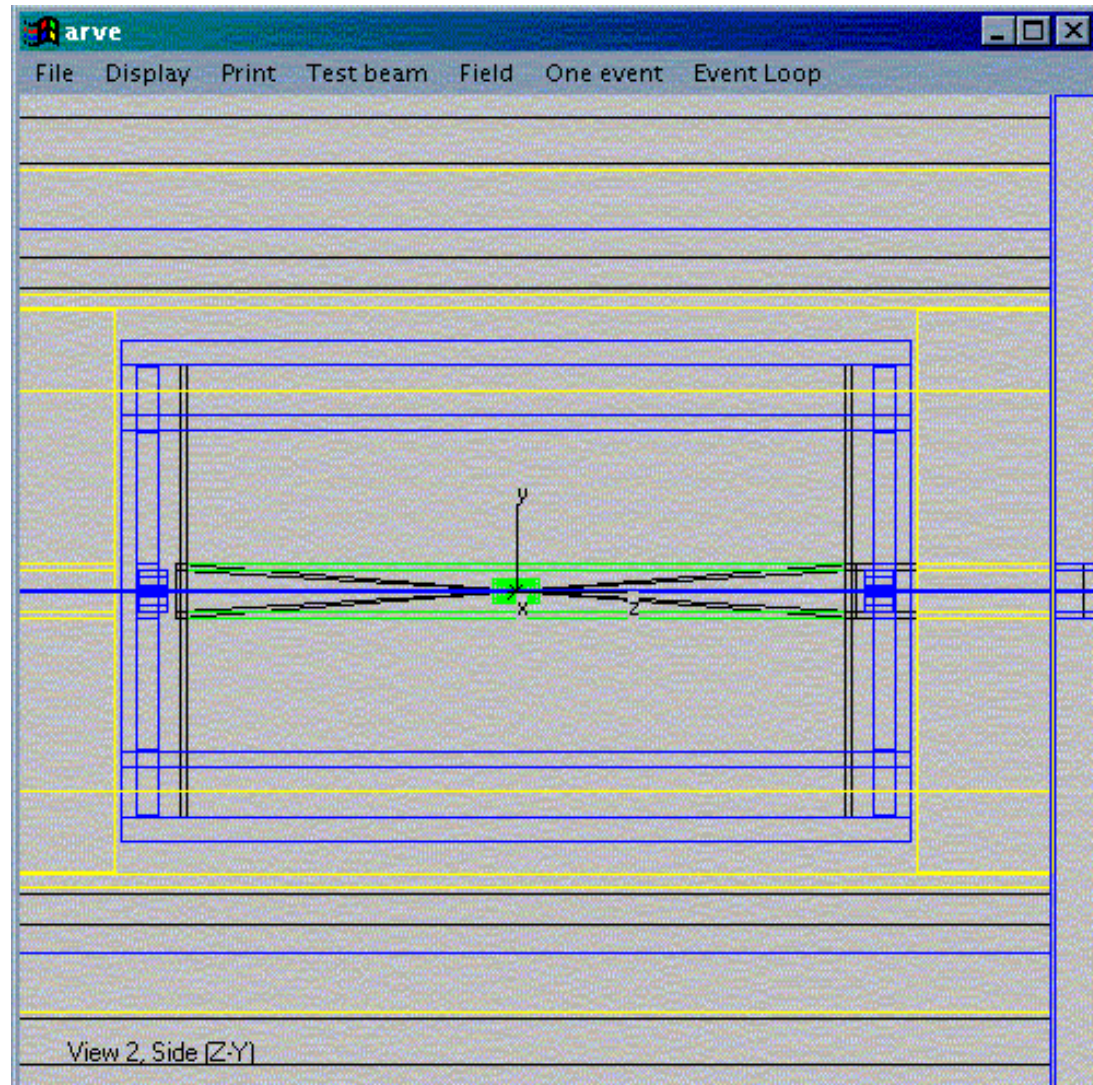
Luminosity monitor (Si/W)
active from 16-83 mrad

‘Vestigial’ mask
cone from $r=1.2\text{ cm}$ at $z=10\text{ cm}$ to
 $r=25\text{ cm}$ at $z=300\text{ cm}$

Coil: 40 cm Al - between HAD and MU cals

Calorimetry

HAD cal: 0.8 cm Pb; 0.2 cm scint
EM cal: 0.4 cm Pb; 0.1 cm scint



Recent Improvements

Detector Descriptions in XML

More control over detector configuration

Easier to change detector configurations

ASCII to SIO File format improved resolution.

Calorimeter very finely segmented in full simulation

Allows fast resolution studies by ganging cells in θ , φ , or layer coordinate.

Beam Background Overlays

Take output from full beam simulation (from IR/backgrounds group)

Feed into full Gismo simulation

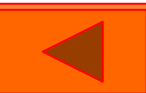
Build library of simulated background bunches

Overlay backgrounds on signal events at start of reconstruction

Adjust timing of hits (for TPC e.g.)

Add energy in calorimeter cells

Allows to change #bunches/train, bunch timing



Tracking Reconstruction

Hit Smearing/Efficiency (since Gismo gives “perfect” hits)

Random Background overlay

Track Finding:

Full pattern recognition in the Central Barrel region

Tuned for Large + Small detector

Track Fitters:

SLD Weight Matrix Fitter

Can do Single Detector or Combined fit (e.g. VTX+TPC)

What's still needed:

More Track Finding Algorithms (Pure Projective Geometry)

End Cap tracking

Hit Merging

Kalman Filter (incorporating multiple scattering) coming soon

Calorimeter Reconstruction

Cluster Finding

Three Clustering Algorithms Currently Implemented

Cluster Cheater (uses MC truth to “cheat”)

Simple Cluster Builder (Touching Cells)

Radial Cluster Builder

- All algorithms tend to produce many very low energy clusters - important to set sensible thresholds

Still Needed - Cluster Refinement Stage

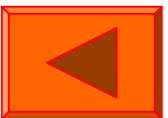
Combine HAD + EM clusters

Endcap + Barrel overlap region

In Progress - Track Cluster Association

Need to Extend Definition of Clusters

Directionality, Entry point to calorimeter

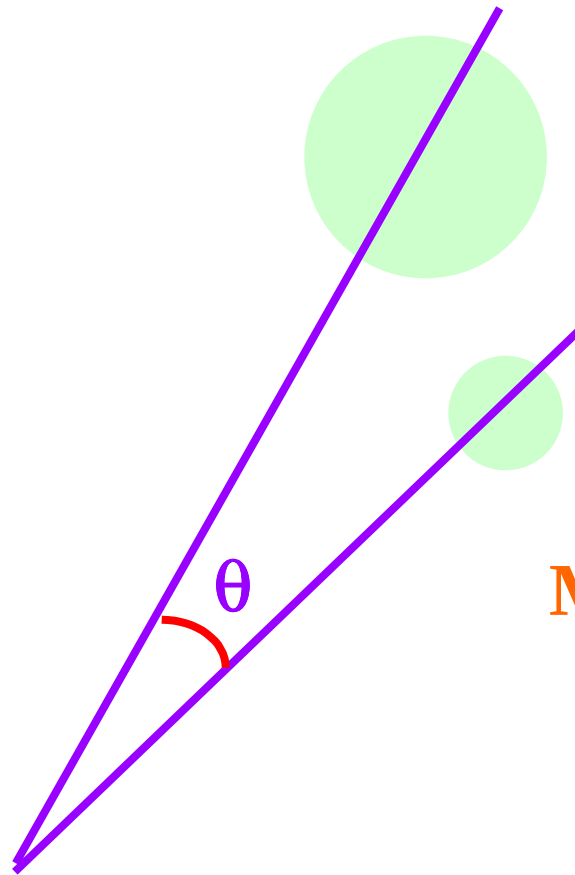


Fast MC Simulations

ChargedTracks Smear track parameters using the full 5x5 covariance matrix, extrapolate to calorimeter face.

Cluster Smear particle position & energy according to detector and particle type.

Cluster merging tool



Merge the clusters when
 $\theta < \theta_{\max}$

Cluster merging

.. Start from the Highest energy cluster



JAS Physics Utilities

Physics Utilities

4-vector, 3-vector classes

Event shape/Thrust finder

Jet Finders

Many kT algorithms implemented (e.g. Jade and Durham)

Extensible to allow implementation of other algorithms

Contributed Area

Analysis Utilities and sample analyses provided by users

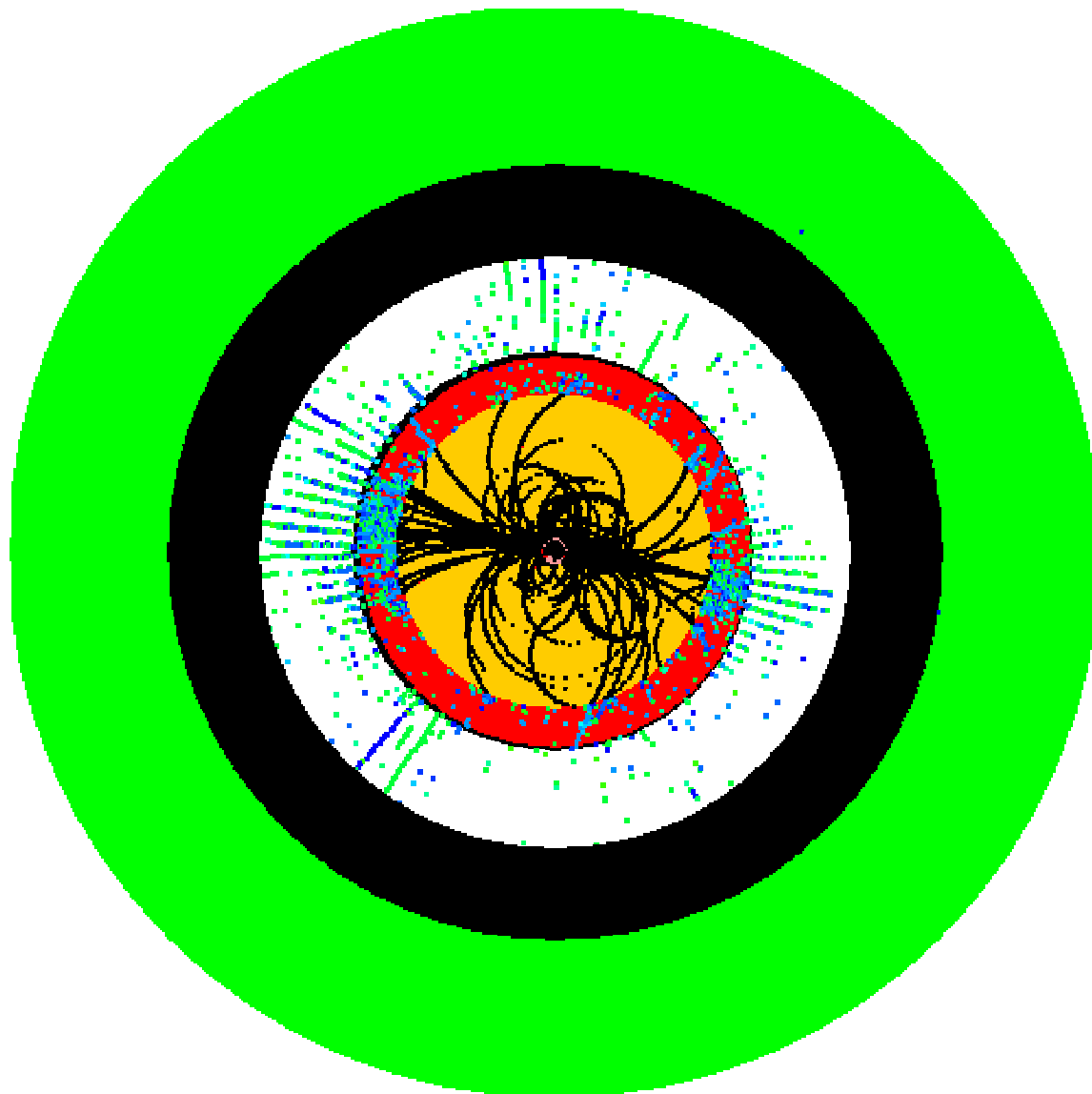
2 Event Displays

2D - Suitable for debugging reconstruction and analysis

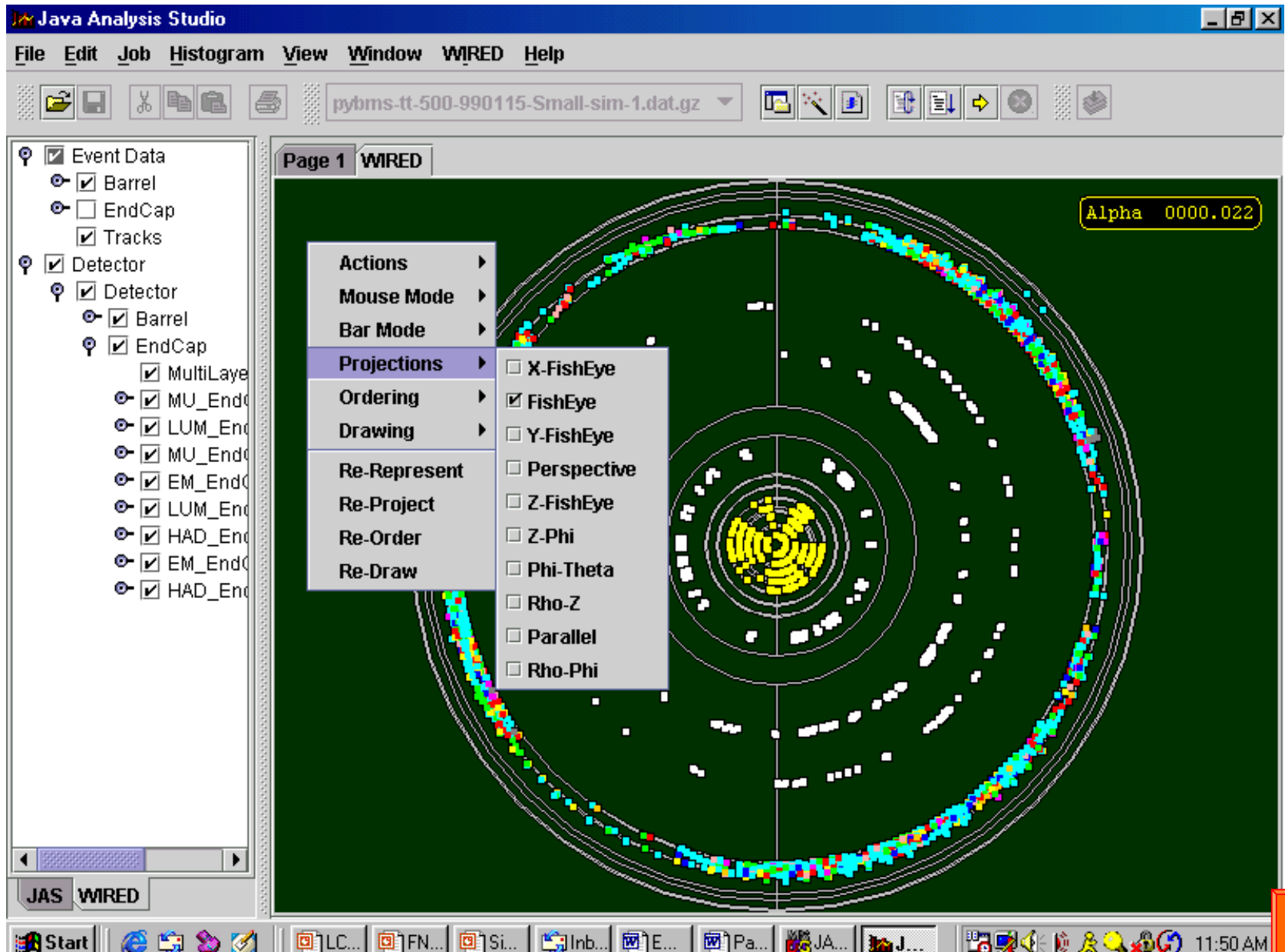
Wired for full 3D support

Particle Hierarchy Display

2D Event Display



Wired (M. Dönszelmann – CERN)



Event Reconstruction

Jet-Finding

Currently have the Jade, Jade-E and Durham jet-finding algorithms implemented. Abstract interface allows others to be simply added.

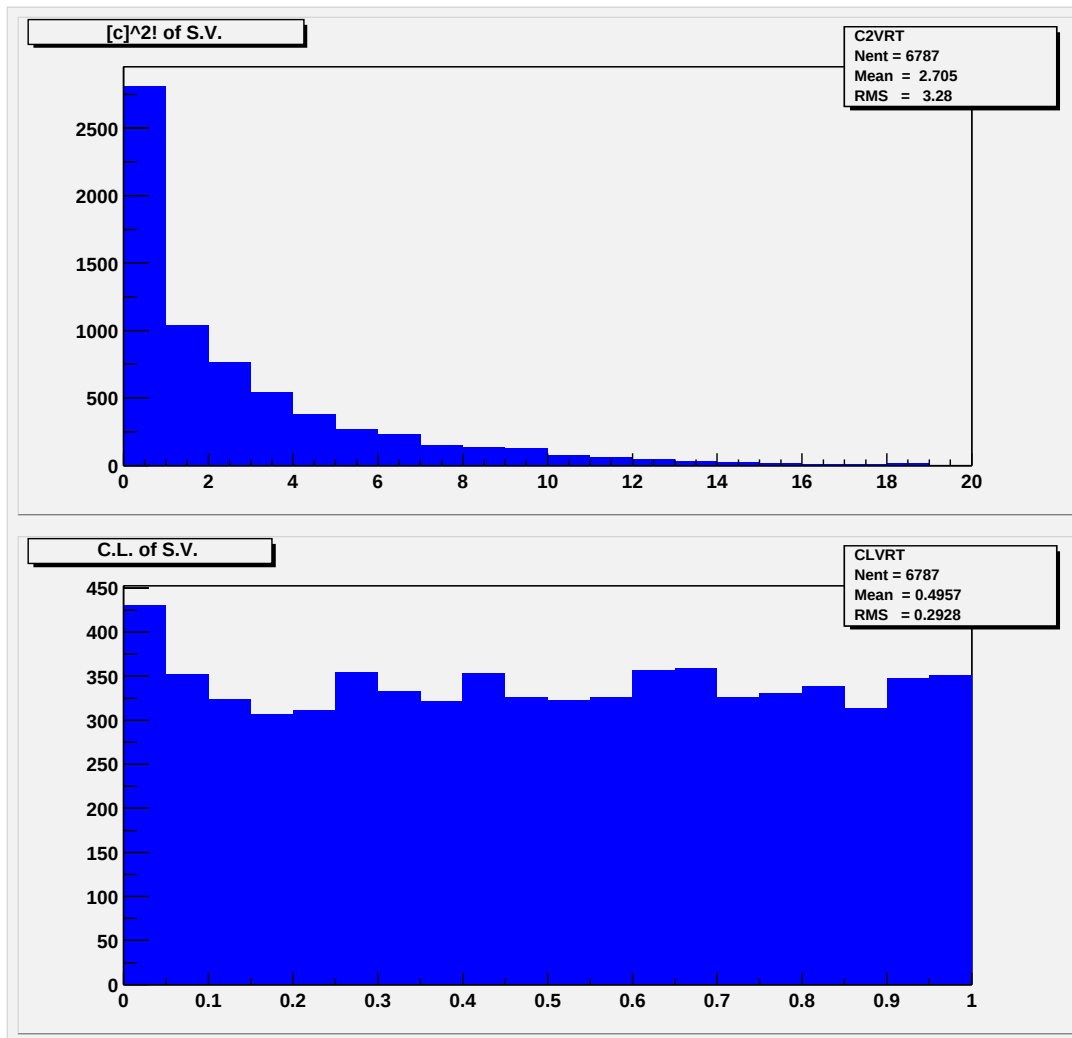
Vertex Reconstruction

Have OO implementations in C++ for Root and Java for JAS (soon) of the SLD topological vertex finder ZVTOP, enabling b and c tagging of jets.

Particle ID

e and μ algorithms still need work.

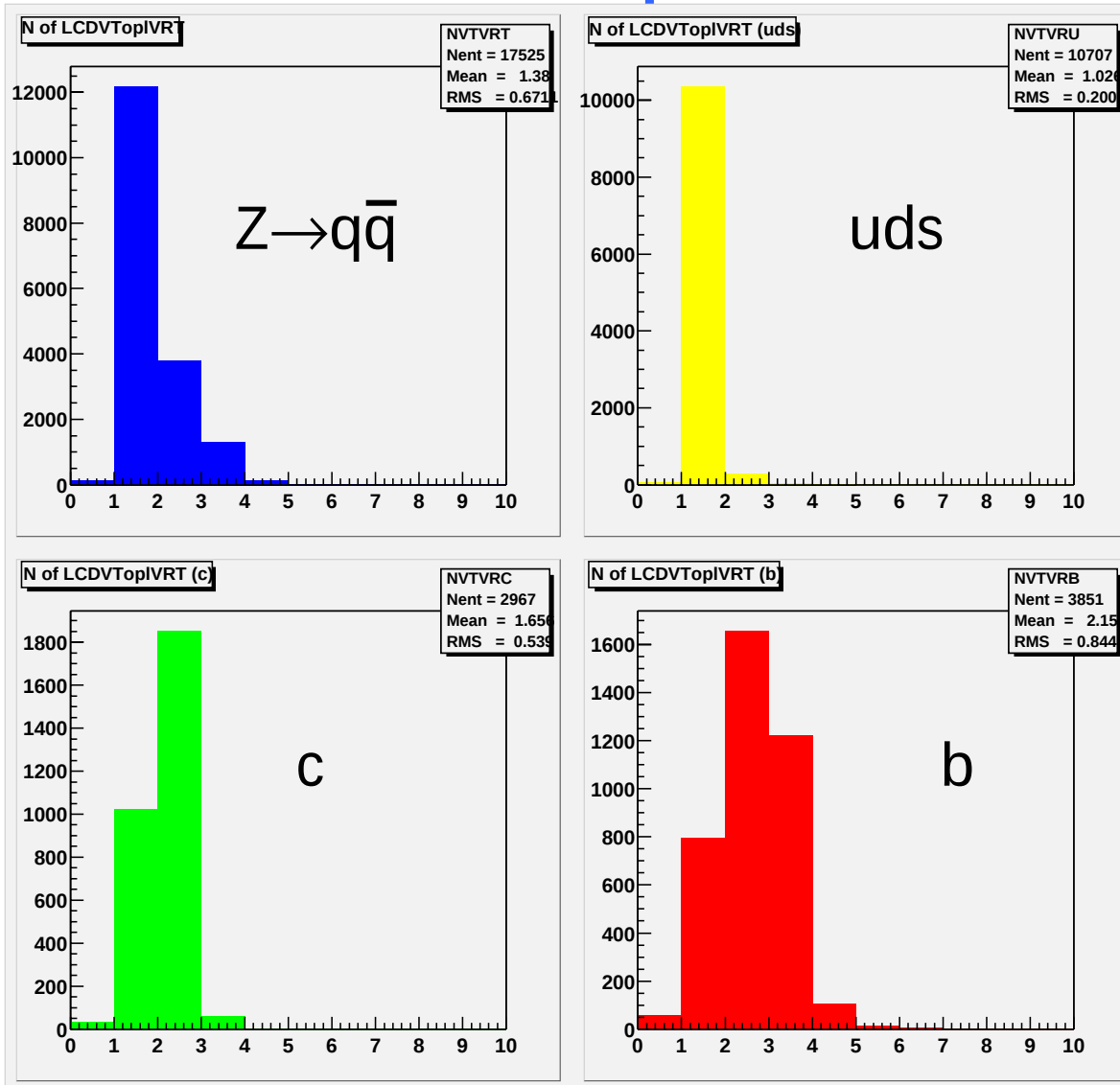
ZVTOP (preliminary)



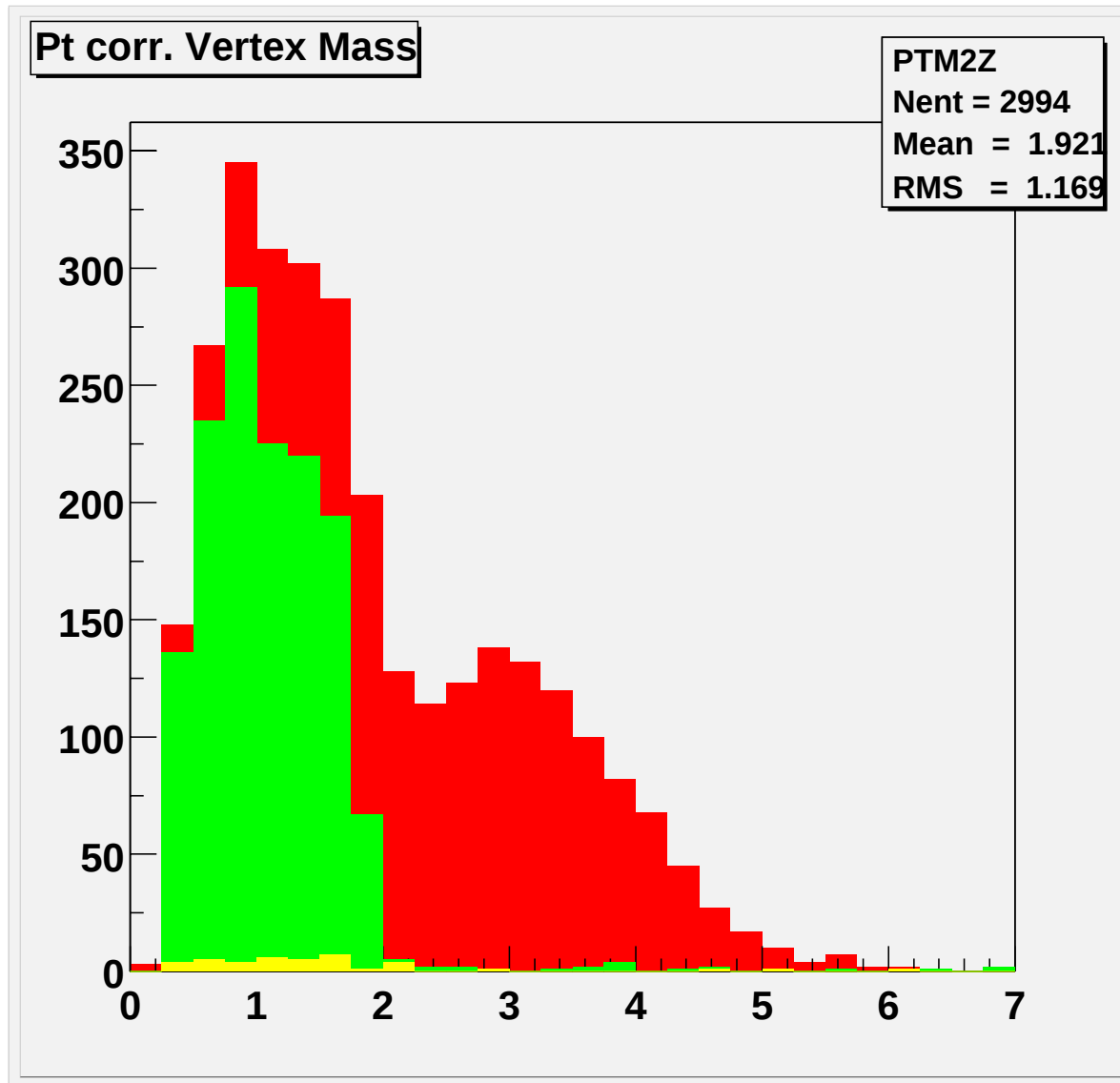
χ^2 /d.o.f.

Prob(χ^2)

ZVTOP Multiplicities



ZVTOP Vertex Mass



Future Plans

Fully document existing tools.

Improve reconstruction

track finding/fitting Forward regions

calorimeter clustering Split/Merge

**Develop event data model and implement
persistence for reconstructed events.**

Common Goals

Provide full simulation of Linear Collider physics program:

Physics simulations

Detector simulations

Reconstruction and analysis

Need flexibility for:

New detector geometries/technologies

Different reconstruction algorithms

Limited resources demand efficient solution, focused effort.

Full Simulations

Detailed descriptions of the detector elements, complete accounting of physics processes, track swimming, particle showering, etc. Essential for detector development and derivation of fast simulation parameterizations.

Full Sim

GISMO

C++

GEANT4

**Object -
Oriented
Approach**

BRAHMS

GEANT3

FORTRAN

Fast Simulations

Simulations based on parameterized, or simplified detector responses

Fast, can be flexible, but limited.

MCFAST

FORTRAN

FastMC

ROOT

C++

JAS

Java

**Common
(Object -
Oriented)
Approach**

SIMDET

FORTRAN

SGV

FORTRAN

Conclusions

Both full and fast simulation programs exist in OO implementations, providing flexible frameworks for detailed studies of physics and detector issues.

We currently support both Java (JAS) and C++ (ROOT) analysis environments.

We are starting the transition to GEANT4 and welcome a wider collaboration on simulation efforts.

URL

**American Linear Collider Detector
simulation efforts are documented at:**

www-sldnt.slac.stanford.edu/nld

mail to:

Norman.Graf@slac.stanford.edu

Code Availability

Reconstruction (Java)

Code recently moved to CVS for universal access

Browse CVS repository on Web

Connect with you favorite CVS client

Platform independent make (jmk) now used.

Most development currently done on NT

Now Unix development should be easy too

Simulation (C++)

Stored in DEC, downloadable from simulation web site

AIX, Solaris, DEC Unix, Linux, Windows