

Data Acquisition System Status Report



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Outline

- Introduction
- Technologies
- Conceptual Design
- Performance
- Cost Estimates
- Remarks

Introduction

- Goal of the DAQ system
high efficiency, manageable data output
- Conditions at TESLA (500GeV)
5Hz train rate, 2820bx per train, 15kHz bx rate but in 5x 1ms
- Requirements for DAQ
1ms deadtime free pipeline, no trigger, readout in 200ms

Technologies



- Frontend Electronics

1Gbit serial lines, low power, high density electronics

ADC, pipelines and hit discrimination at the detector frontend

- Network

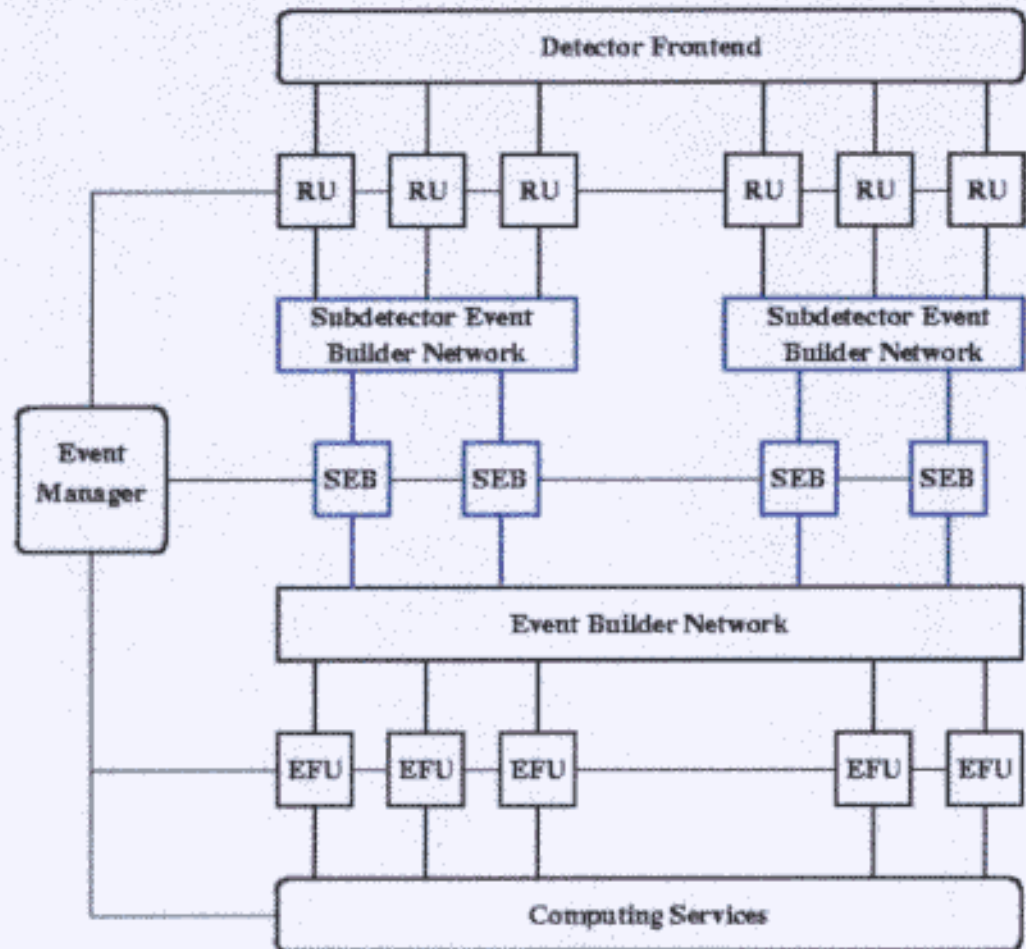
Gbit – Ethernet, switched networks, GByte/s throughput

- Computing

cheap commodity hardware with 'main frame like specs'

GByte RAM, 1000MHz CPUs, 500MByte/s bus speed

Conceptual Design Overview



ADC, multiplexing,
hit detection

read and buffer event
in Readout Unit

build subdetector
data in parallel

pre-processing in
Subdet. Event Builders

build full event into
Event Finder Unit

full train processing
event finder

permanent storage

Conceptual Design

Event Finder

Event Finder Unit :

- full data processing for the complete train
- find event candidates (= 'bunches of interest')
- send processed data for 'bunches of interest' to storage

Performance

Table of Event Rates

Physics	Process	cross section [pbarn]	Event per train	
(Lumi=3E34)	ee->ee	150	0.90	cross sections from CDR
	$\gamma\gamma$ ->WW	70	0.42	
	e γ -> ν W	20	0.12	
	ee->WW	5	0.03	
	ee->tt	0.3	0.002	
				total < 2 events of 'interesting physics'

Background	Process	events per bx	VTX hits all layers	TPC tracks	ECAL cluster	HCAL cluser	
(N.Tesch)	pair production	50	1009	17	3500	300	dominates
	hadronic	0.02	-	1	-	-	
	neutrons	2000					
	moun	?					

Performance

Table of Detector Parameters

Component	Channels [10E3]	Hits per particle	Hits per Train [10E5]	Bytes per Hit	Data Volume per Train [MByte]
VXD	799000	10	57	6	34
FTD	20000	14	4	4	2
SIT	10000	4	2	4	1
TPC	1500	240	116	14	162
ECAL	32000	100	100	8	80
HCAL	200	30	8	4	3
MUON	200	12	3	4	1
LAT	10	10	28	2	6
total	-850000				-300

input received

no input received

calculated from Background and Physics Rates

-> 1.5 GByte/s

Performance Data Volume

- Raw data from frontend (background dominated)
300MByte/train with 5Hz \rightarrow 1.5GByte/s
- Processed event size \sim 1MByte
- Finder output
up to 10 Hz 'physics' + 20 Hz calibration + background
30 Hz logging with 30MByte/s \rightarrow 300TByte/year
- Z0 factory \rightarrow 300Hz from total hadronic cross section

Cost Estimate

- Assumptions on prices

1000 euro for a PC (but increased RAM/CPU power)

1000 euro for a >Gbit/s network connection (switches, ?)

1000 for a readout unit (**RU**) (handling $O(1000)$ channels)

10000 for a crate (VME, CompactPCI, ?)

- Assumptions on units

10^9 channels $>$ 10^7 readout lines $>$ 10^4 RU

housed in 500 readout crates (20RU/crate)

1000 nodes each for SEB and EFU

Table Cost Estimate

Component	units	price per unit [1000 euro]	total [1000 euro]
Readout Units	10000	1	10000
Readout Crates	500	10	5000
Event Building Network	4000 ports	1	4000
Subdetector Builder Unit	1000	1	1000
Event Finder Unit	1000	1	1000
Storage			1000
Infrastructure			1000
		total	~ 25 MEuro

Remarks

- Physics rates and Background rates to be checked !
Cross sections taken from CDR. **Acceptance cuts !**
Background taken from Norberts Table (1.2cm beampipe!)
- Detector parameters have to be checked !
Some values are guessed only! **Check Table !**